

# 中間質量ブラックホールによる 白色矮星の潮汐破壊中におこる 熱核爆発に関する研究

谷川 衝 (東京大学総合文化研究科)

平成29年度CfCAユーザーズミーティング

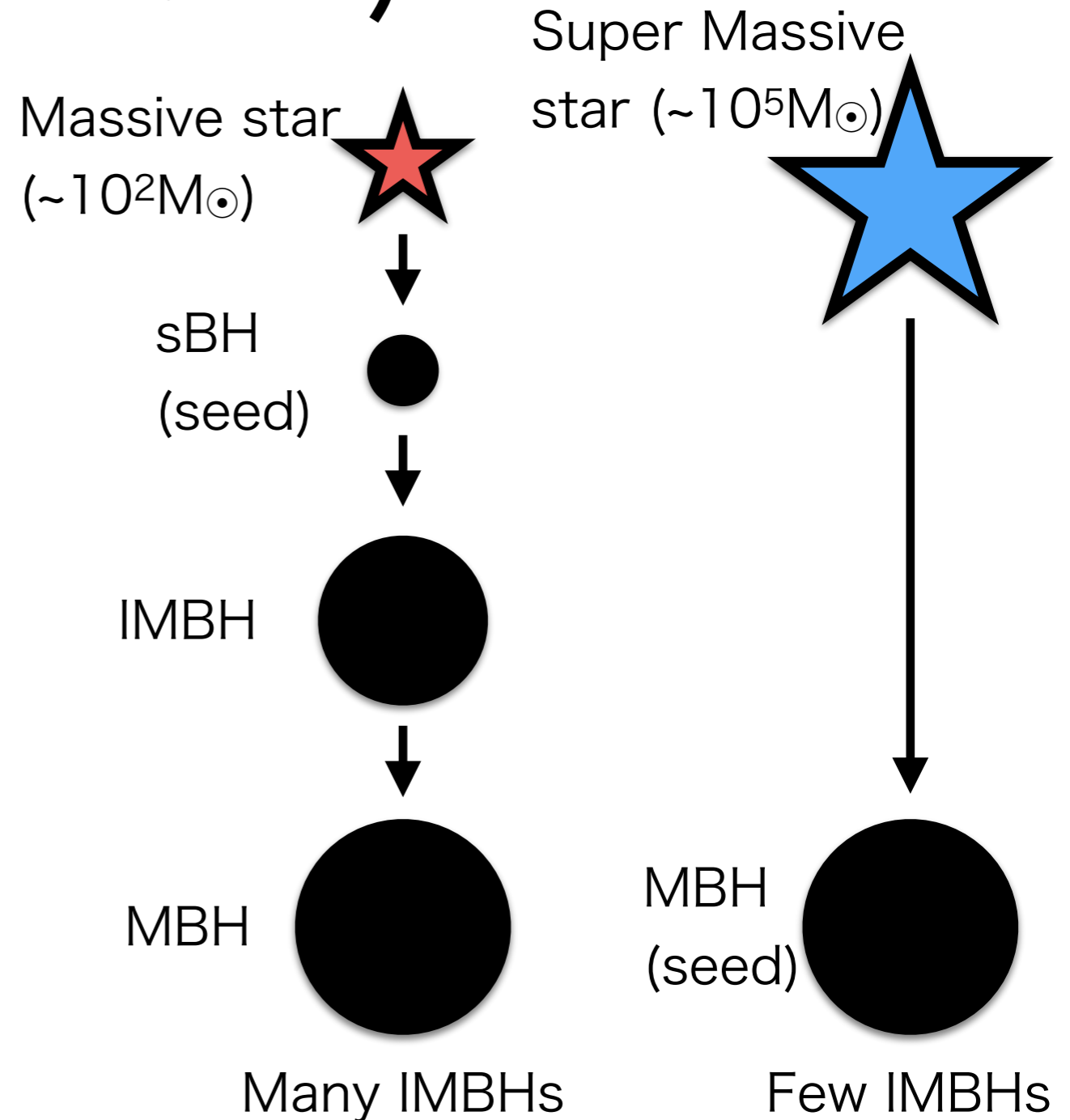
2017年11月28日 国立天文台三鷹

# Contents

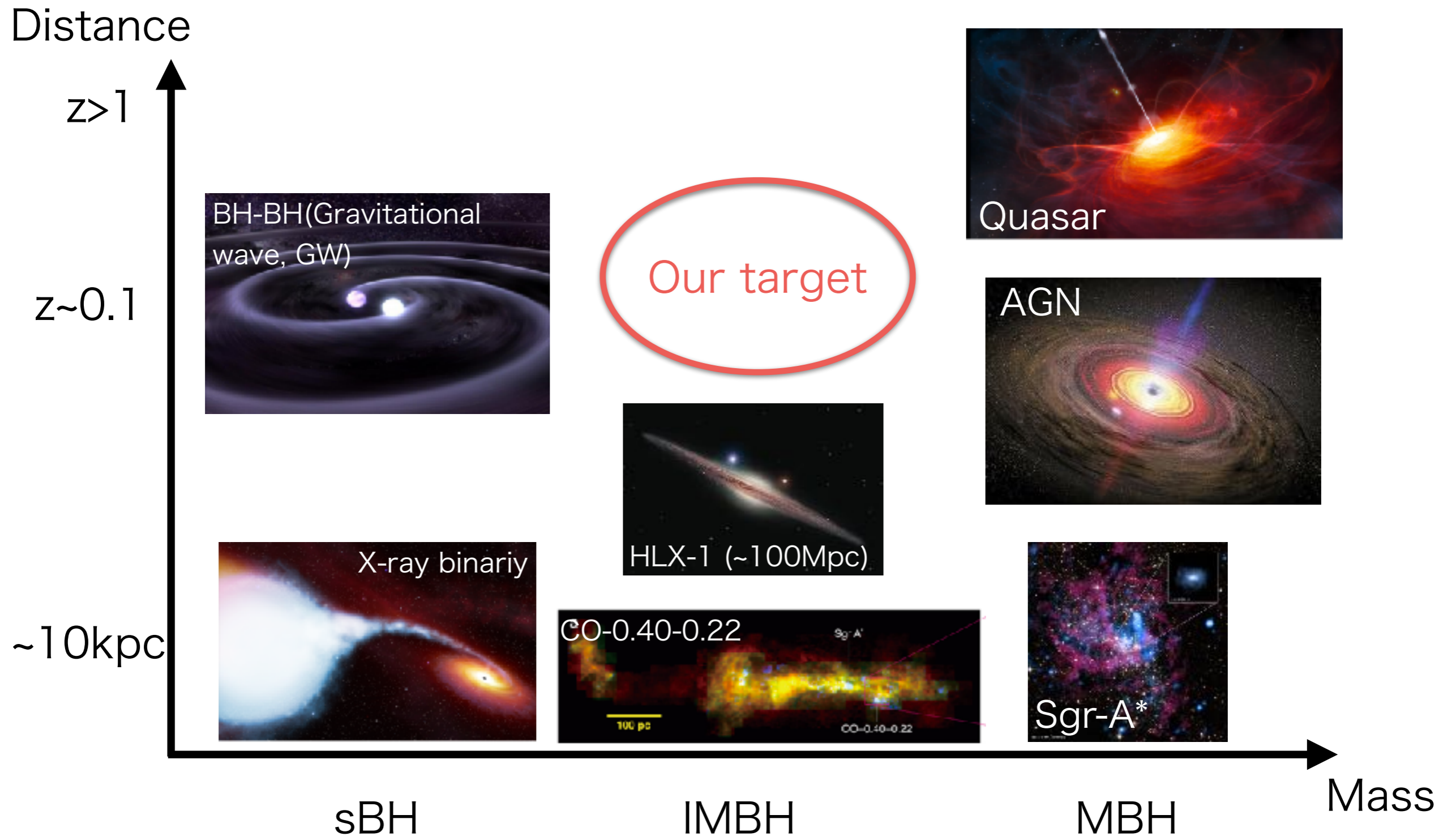
- Introduction of tidal detonation
- Spurious heating in SPH simulation (Tanikawa et al. 2017, ApJ, 839, 81)
- High resolution study of tidal detonation (Tanikawa 2017, arXiv:1711.05451)
- Tidal double detonation (Tanikawa 2017, arXiv: 1711.07115)

# Intermediate Mass Black Hole (IMBH)

- Black hole (BH) with  $10^2$ - $10^5 M_{\odot}$ 
  - Stellar-mass BH (sBH):  $<10^2 M_{\odot}$
  - Massive BH (MBH):  $>10^6 M_{\odot}$
- IMBH Candidates
  - M82 X-1 (Matsumoto et al. 2001)
  - HLX-1 (Farrell et al. 2009)
  - CO-0.40-0.22 (Oka et al. 2016)
  - IRS13E complex (Tsuboi et al. 2017)
- An important key to clarify the formation process of MBHs

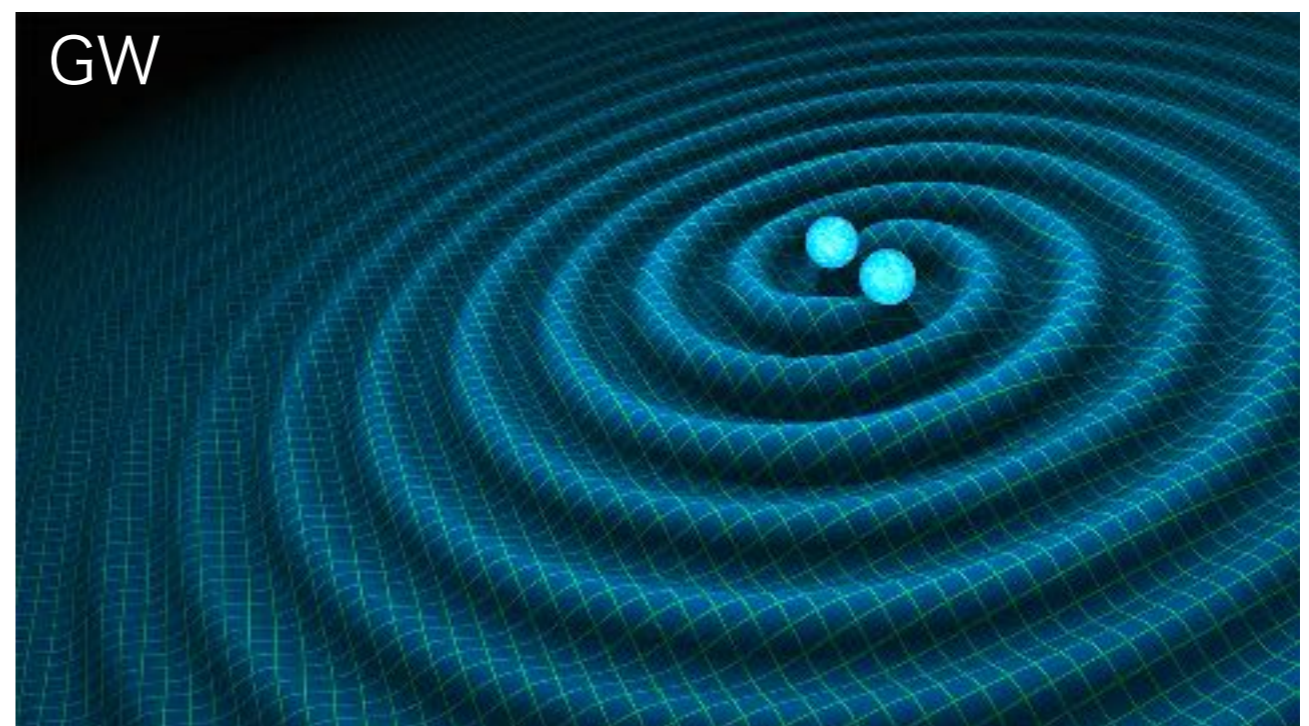
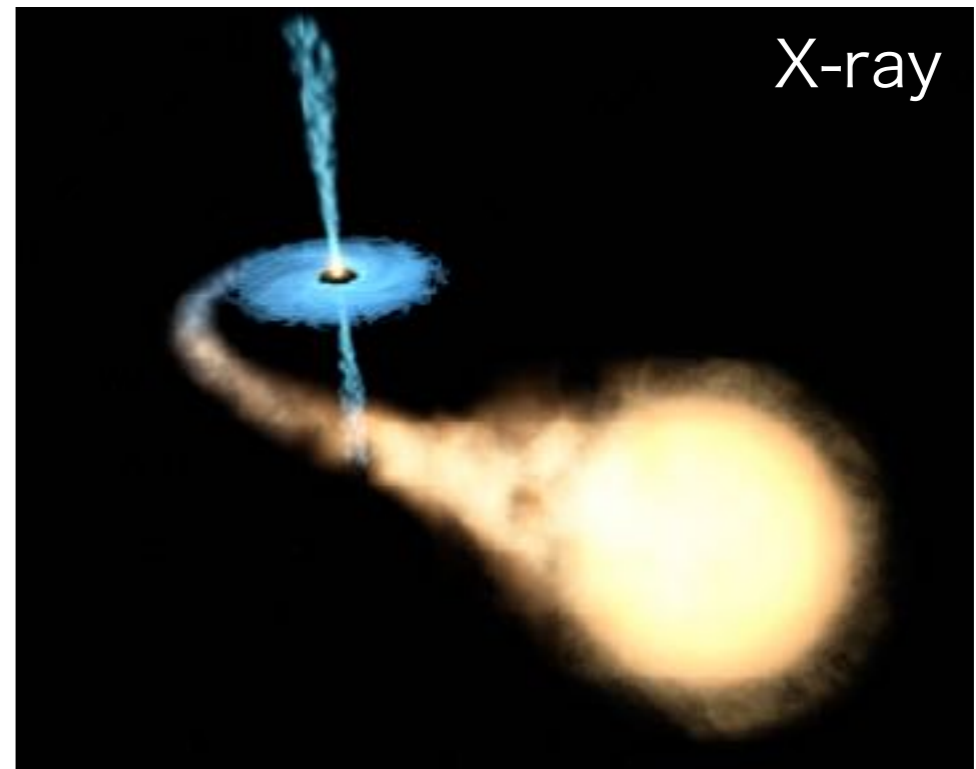


# The current status of search for BHs



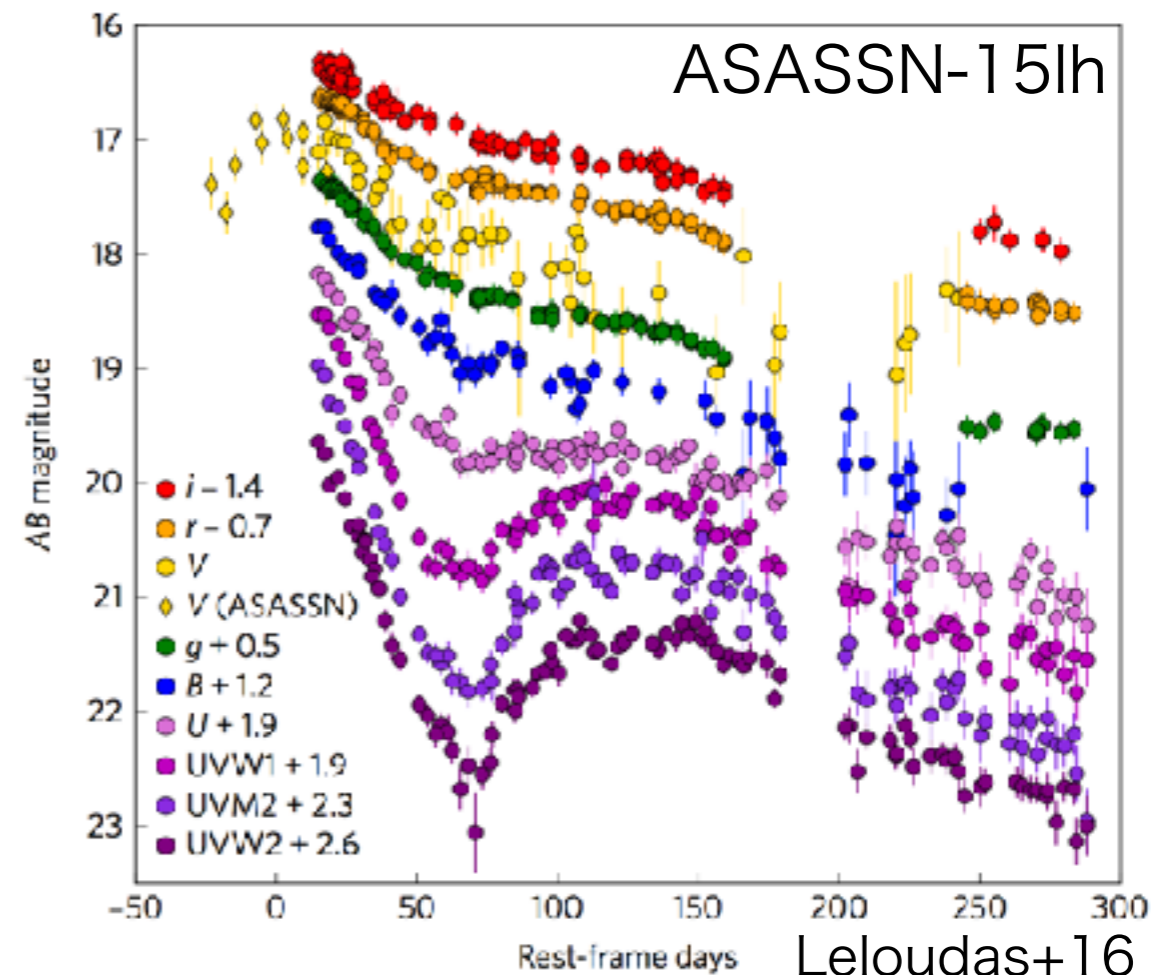
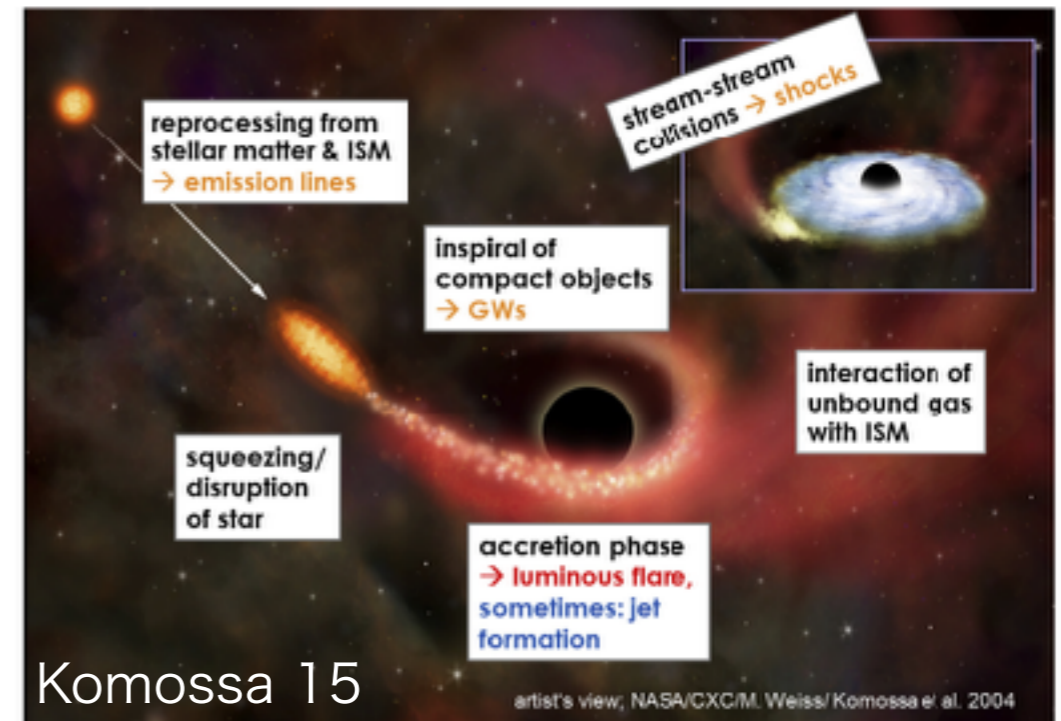
# Strategies of IMBH survey

- Accretion disk (by X-ray observatory)
  - At most Eddington luminosity (not so luminous)
  - Super Eddington luminosity (strongly depending on line-of-sight directions)
- Inspiral of a BH (by GW observatory)
  - Space-based GW detector required (e.g. LISA, DECIGO)
    - LIGO, VIRGO & KAGRA are ground-based detectors.
  - Beyond 2030
- Tidal disruption events (TDEs) of white dwarfs (WD) (by optical observatory)

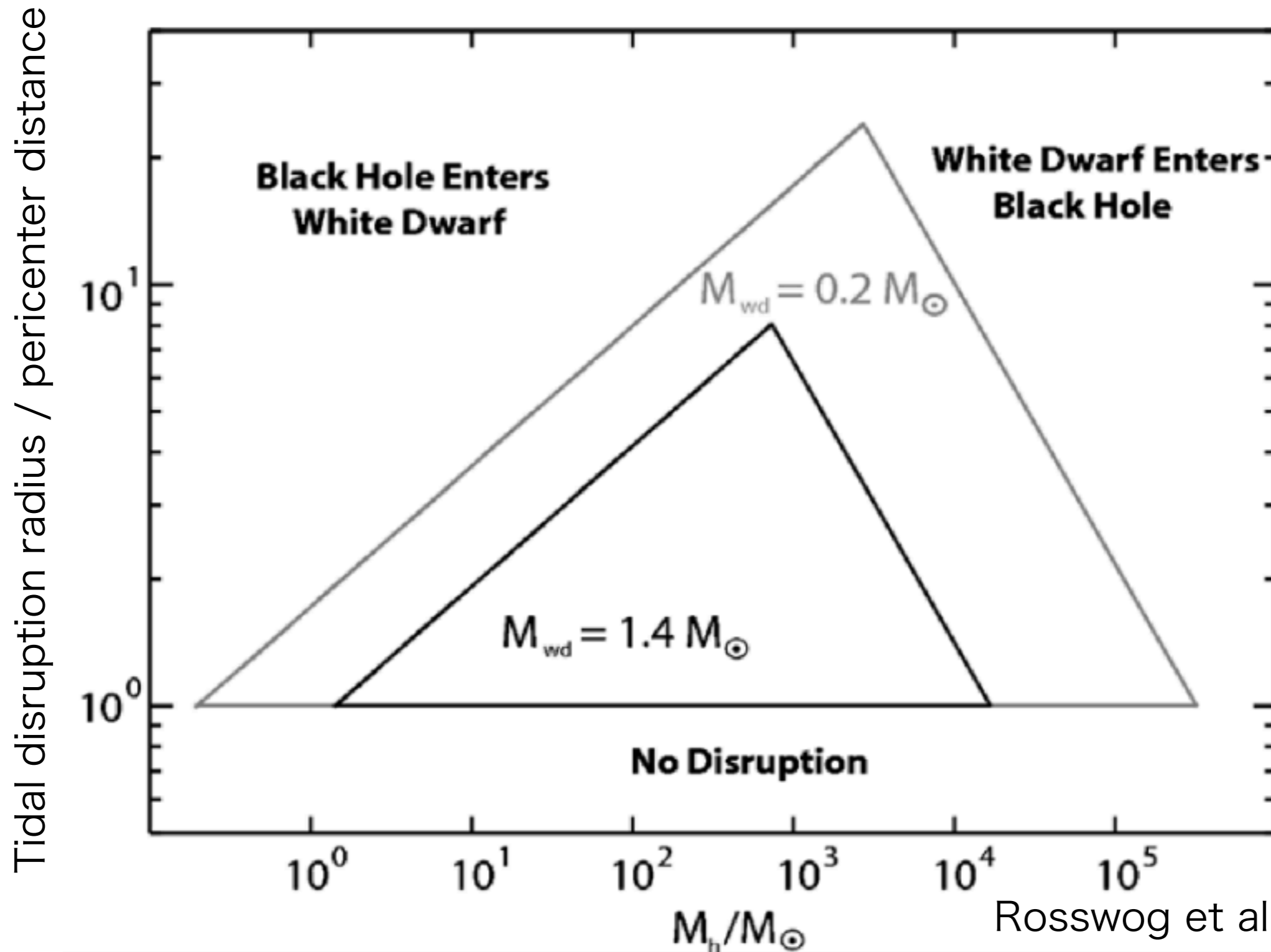


# Tidal Disruption Events (TDEs)

- Tidal disruption of a star (e.g. main sequence stars) by a BH
- Bright flare powered by accretion of the stellar debris
- Several ten candidates (Kommosa 2015)
  - TDEs of main sequence stars
  - No conformed WD TDEs



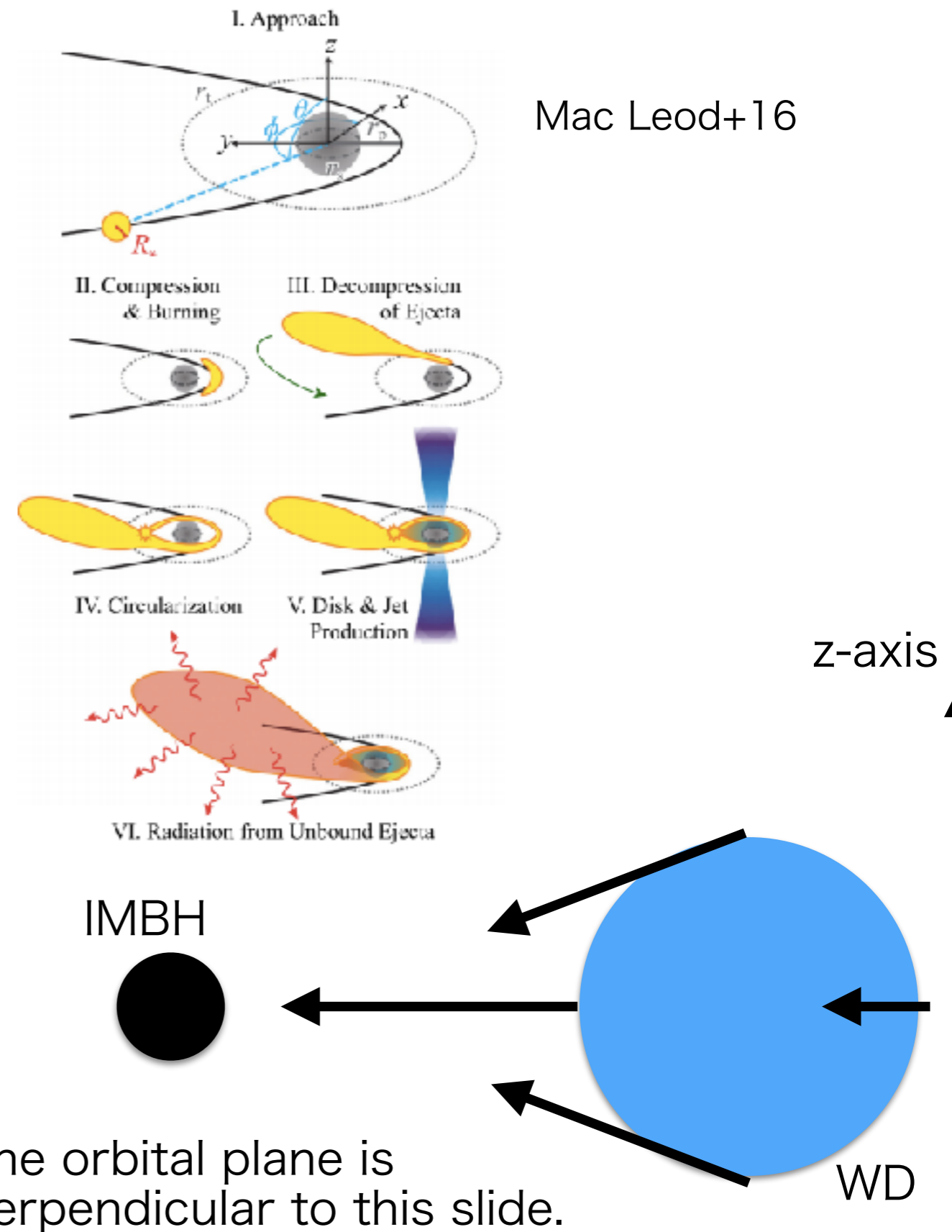
# BH mass for WD TDE



Rosswog et al. (2009)

# Tidal detonation in a WD TDE

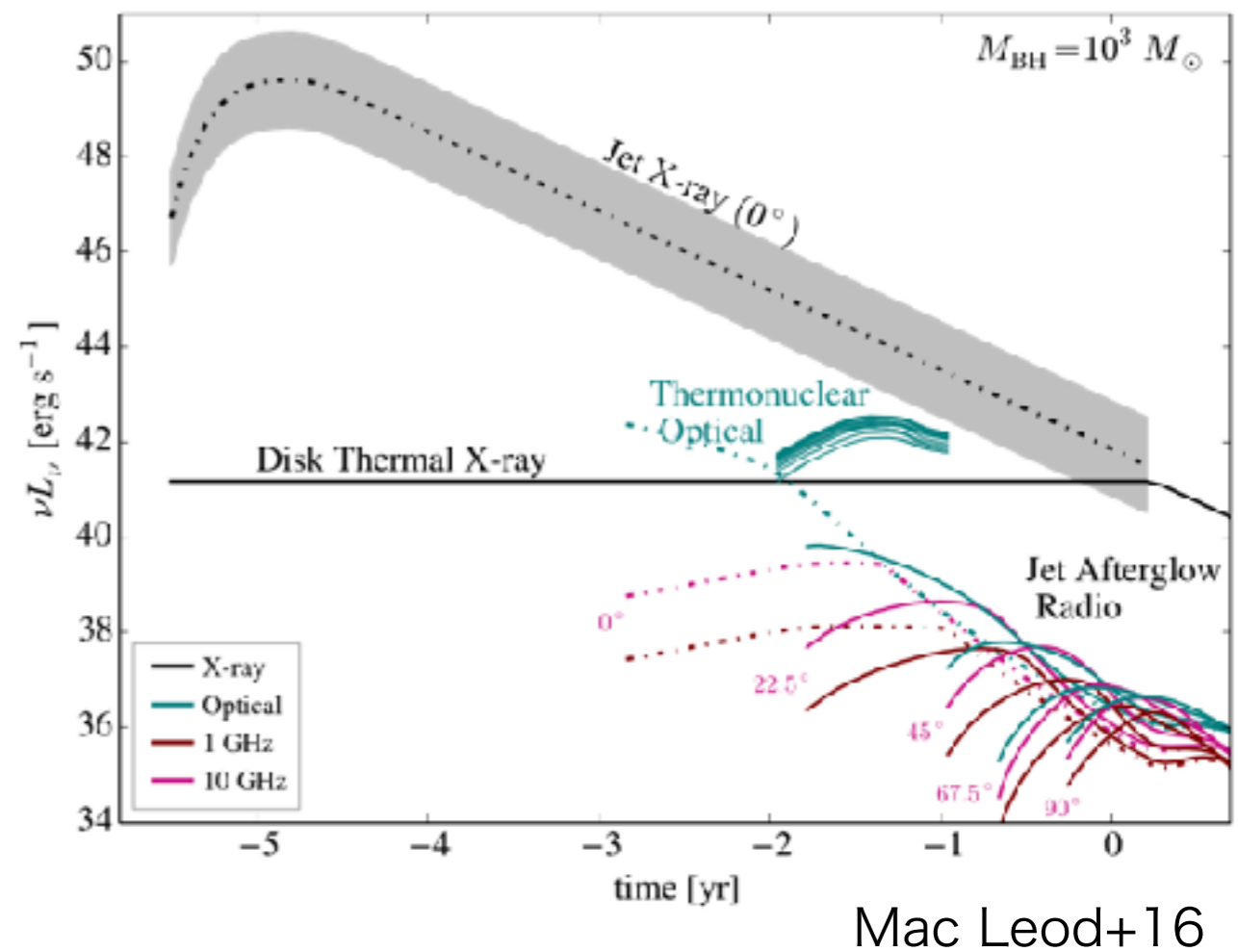
- A WD approaches to an IMBH, and tidally disrupted.
- The WD is compressed in the direction perpendicular to the orbital plane.
- The WD is heated by the compression.
- The heating triggers explosive nuclear reactions (tidal detonation).
- The explosive nuclear reactions yield radioactive nuclei, such as  $^{56}\text{Ni}$ .
- Radioactive decay of  $^{56}\text{Ni}$  powers the emission from WD TDEs, similarly to type Ia supernovae (SNe Ia).
- WD TDEs at cosmological distance will be observed similarly to SNe Ia.





# Estimated luminosity

- WD TDEs will be observed as thermonuclear transients powered by radioactive decay of  $^{56}\text{Ni}$ .
  - Similar to SNe Ia
- The estimated luminosity is larger than accretion-powered luminosity of the WD TDEs by two orders of magnitude.
- Jet luminosity would be much more luminous than the thermonuclear luminosity, but should have very small opening angle.

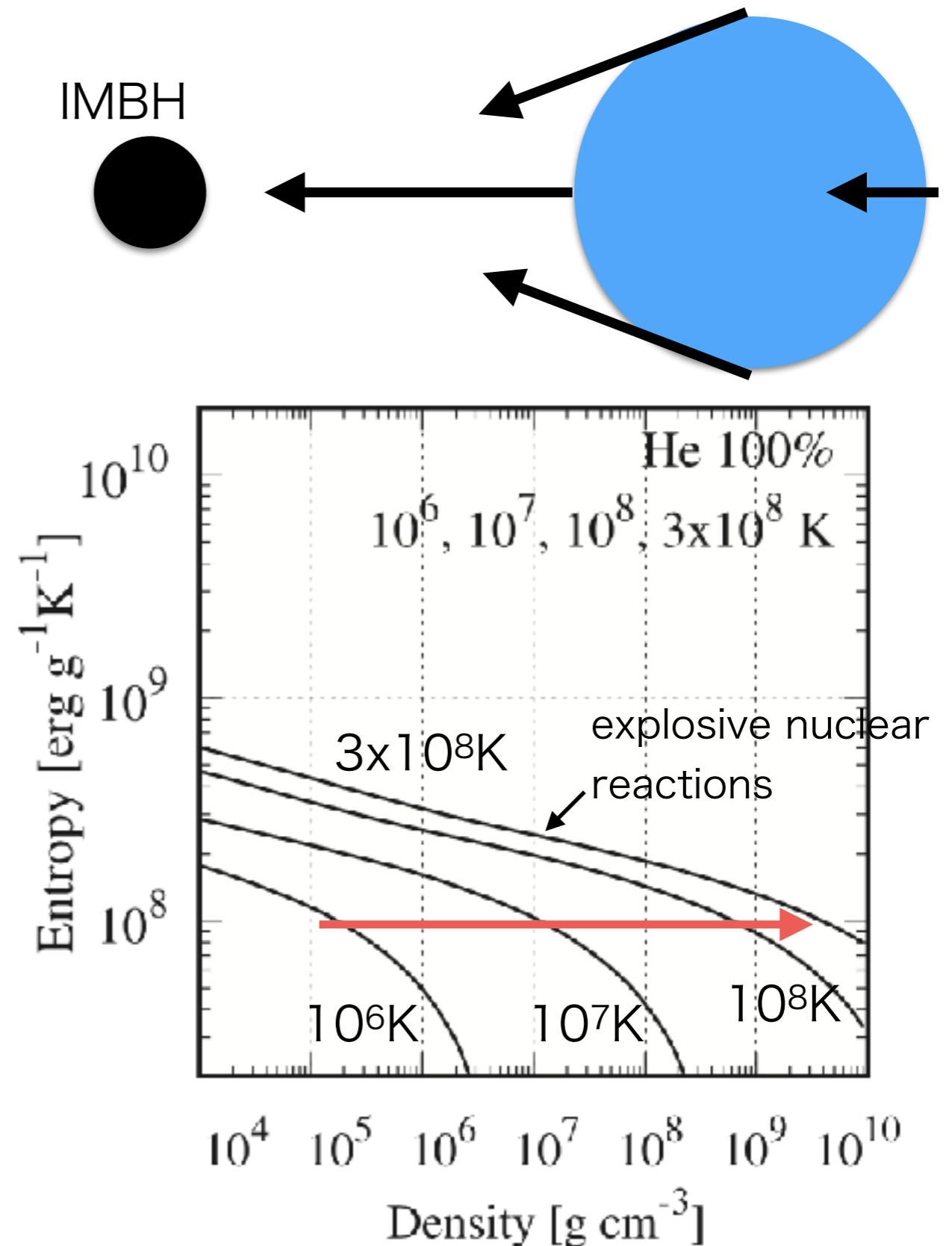


# Optical surveys

- WD TDEs can be observed by optical observatories, similarly to SNe Ia.
- Many optical surveys are in progress and planning.
  - Current surveys: iPTF, HSC, etc.
  - Future surveys: ZTF, LSST, etc.
- WD TDEs may lurk in large archival data of current and future optical surveys.

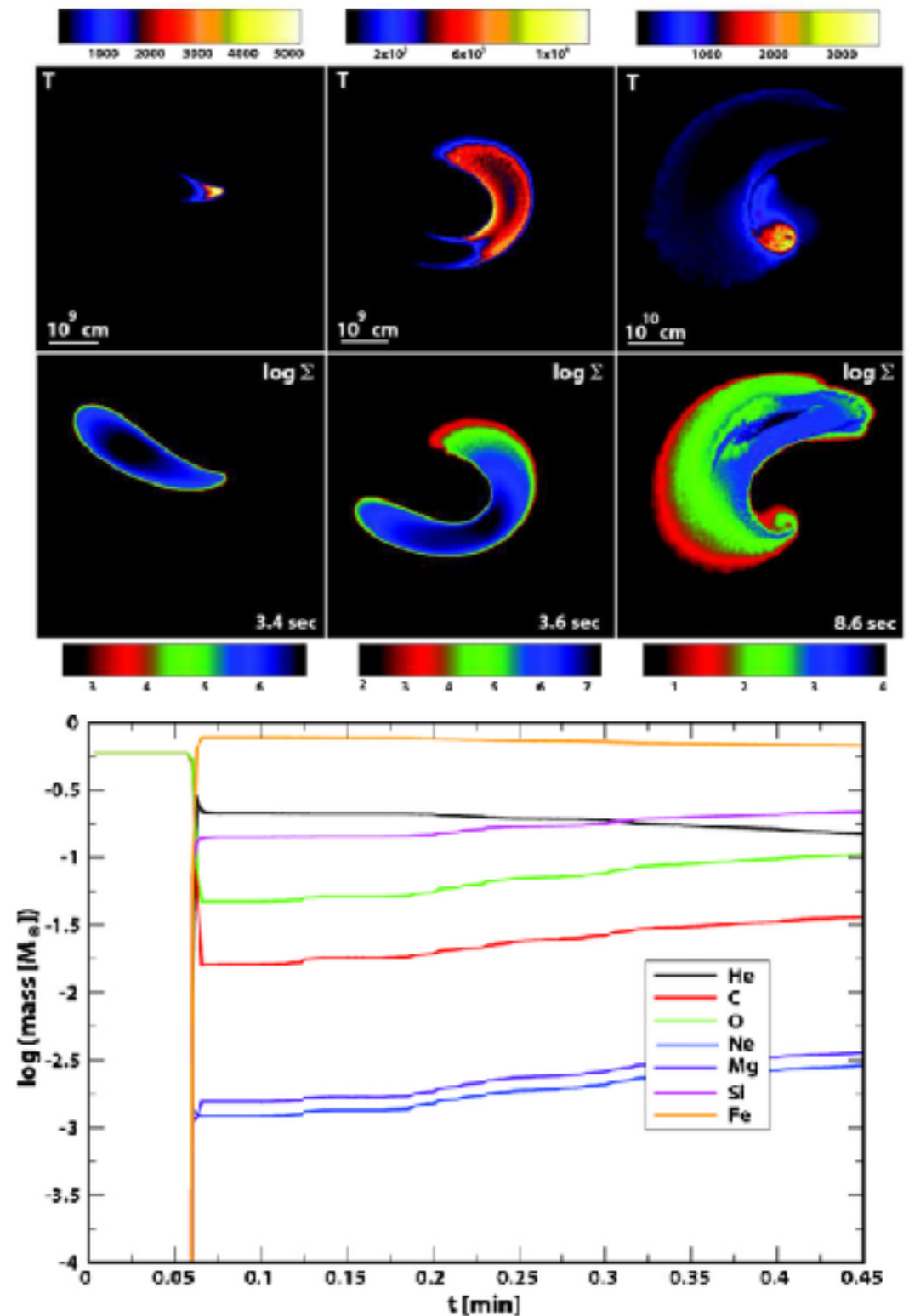
# Revisit of tidal detonation

- What compression is required?
- Adiabatic compression is not sufficient for tidal detonation.
- Density must be increased by five orders of magnitude.
- Such orbits are impossible.
- Shock compression is required.



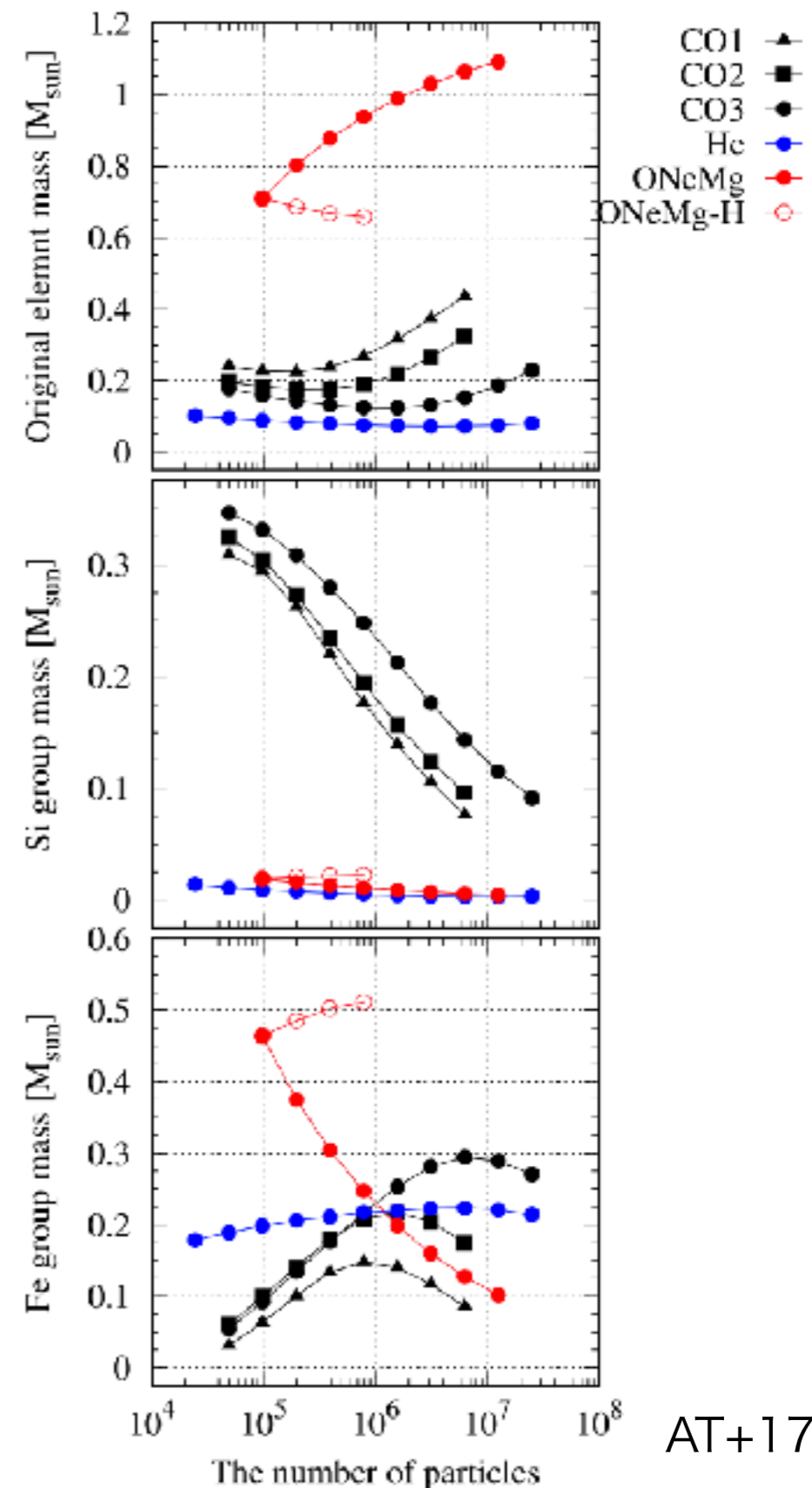
# Previous study

- Do previous studies follow shock compression?
- Rosswog et al. (2008; 2009)
  - Smoothed Particle Hydrodynamics (SPH) simulation of WD TDEs
  - A large amount of  $^{56}\text{Ni}$
  - SNe Ia like transients
- But,
  - They didn't check convergence of mass resolution.
  - They didn't check the emergence of shock wave.



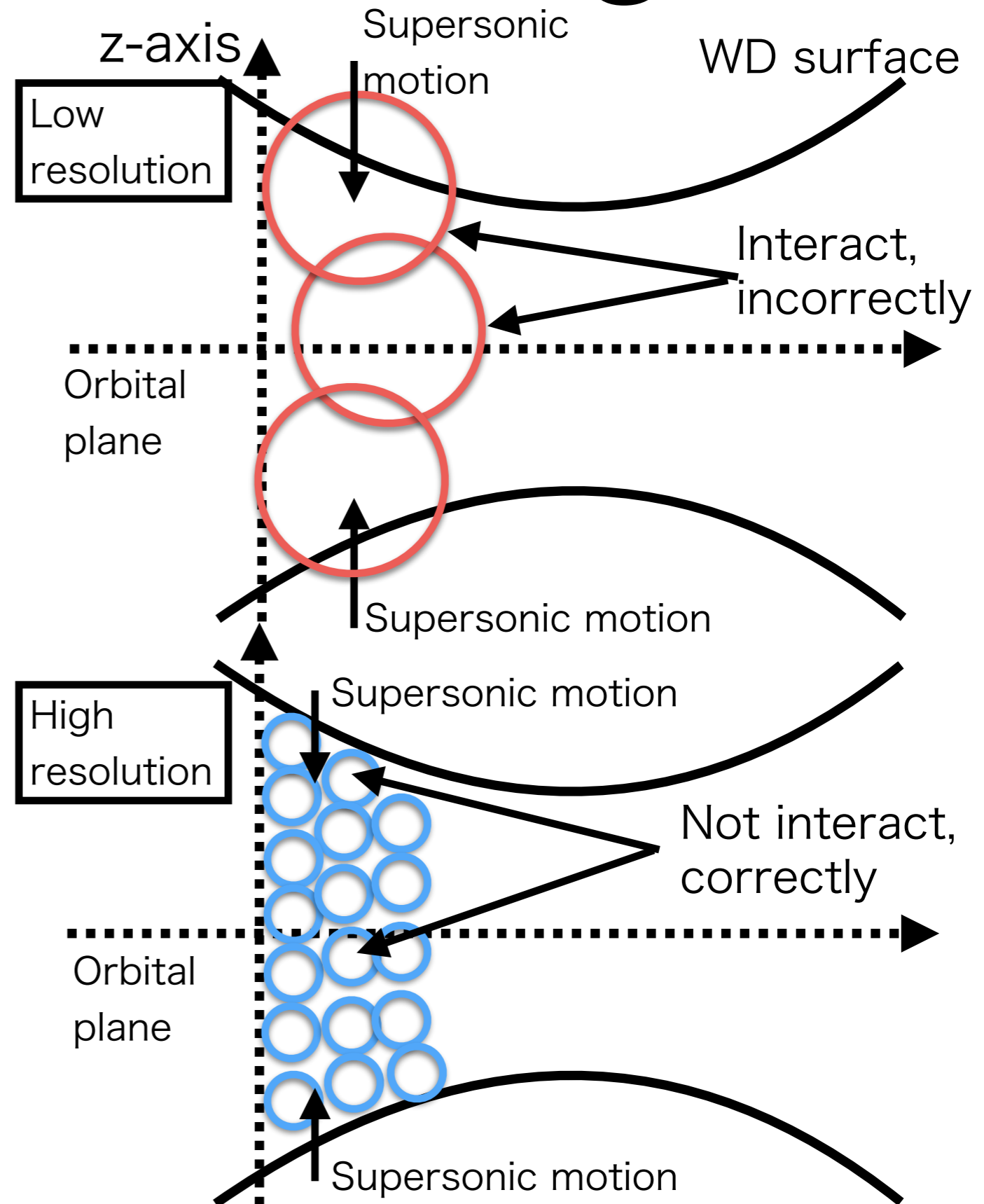
# Our previous study

- SPH simulation in the same way as Rosswogs'
- Convergence check with the number of SPH particles  $N=10^4-10^7$ 
  - Rosswog's  $N$  is  $\sim 10^6$
- Amounts of synthesized nuclear elements are not converged.
- These amounts become smaller with  $N$  increasing.



# Spurious heating

- Low resolution (small N)
  - Few particles in the direction perpendicular to the orbital plane
  - Incorrect interaction between distant particles
  - Heating due to their supersonic motion.
- High resolution (large N)
  - No interaction between distant particles
  - No heating even if these distant particles have supersonic relative velocity
- We made it clear that explosive nuclear reactions in Rosswog's simulation are due to spurious heating, not due to shock heating (physical heating).



# Is tidal detonation false?

- The answer is “No. Not necessarily.”
- Rosswog’s results were incorrect.
- But, we didn’t deny the presence of tidal detonation.
- Tidal detonation could happen possibly.

# High-resolution study

- We confirm whether tidal detonation occurs or not.
- We perform sufficiently high-resolution simulation, using 3D SPH and 1D mesh simulation technique, in order to capture genuine shock waves.
- We adopt an initial condition in which tidal detonation could occur easily.



# Outline of our method

- Choose initial conditions: WD mass and composition, IMBH mass, and WD-IMBH orbit
- Perform 3D SPH simulation without nuclear reactions
- Extract data of flow structure in the z-axis direction from 3D SPH simulation as 1D initial conditions
- Perform 1D mesh simulation using the data as the initial conditions

# Initial conditions

- WD mass and composition
  - WDs:  $0.1-0.5M_{\odot}$  HeWD,  $0.5-1.1M_{\odot}$  COWD,  $1.1-1.4M_{\odot}$
  - Our choice:  $0.45M_{\odot}$  HeWD

- IMBH mass
  - IMBHs:  $10^2-10^5M_{\odot}$
  - Our choice:  $300M_{\odot}$

- WD-IMBH orbit
  - Parabolic orbit
  - Deep encounter ( $\beta = R_t/R_p = 7$ )

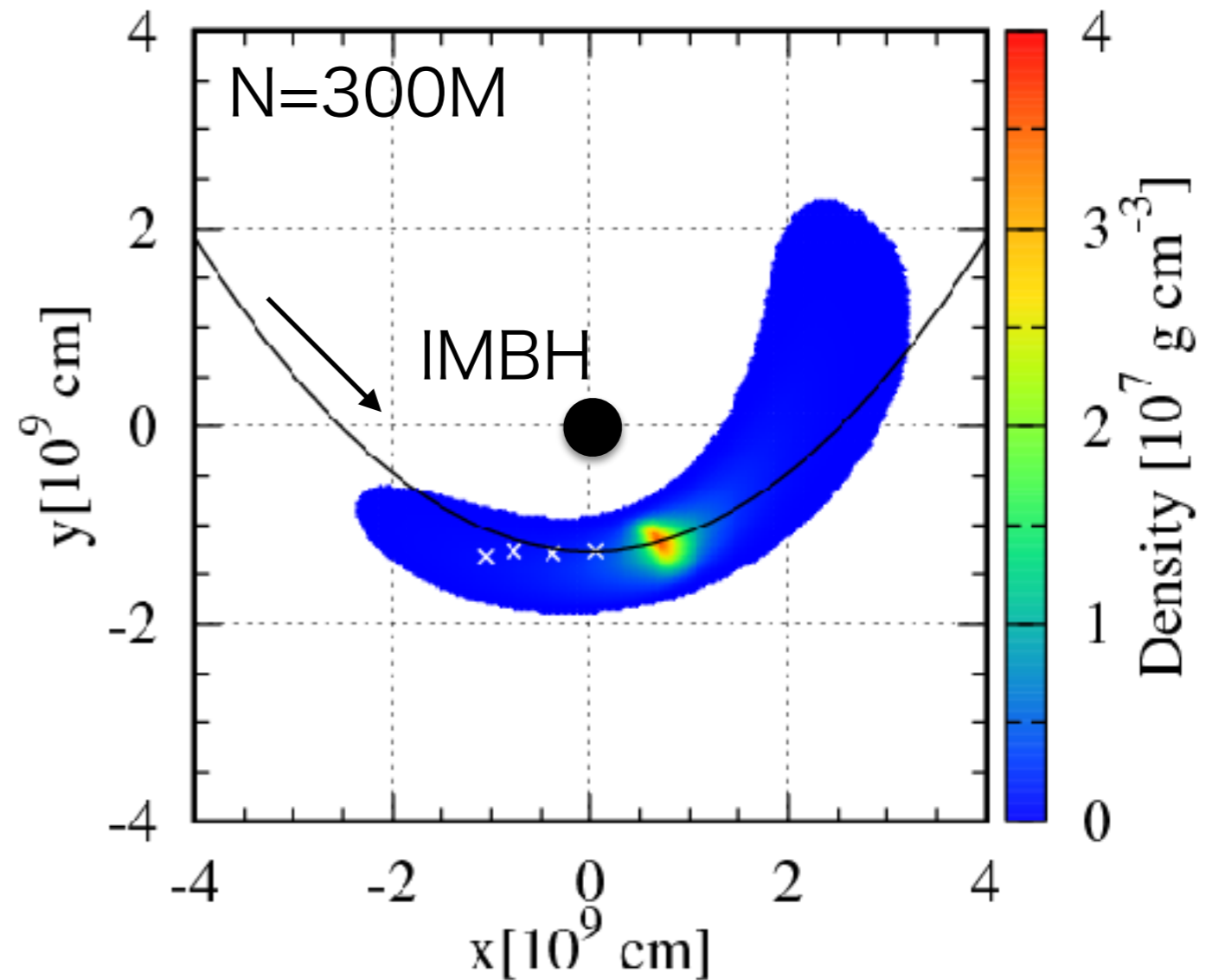
$R_p$ : pericenter distance

$R_t$ : tidal radius

$$R_t = \left( \frac{M_{\text{WD}}}{3M_{\text{IMBH}}} \right)^{1/3} R_{\text{WD}}$$

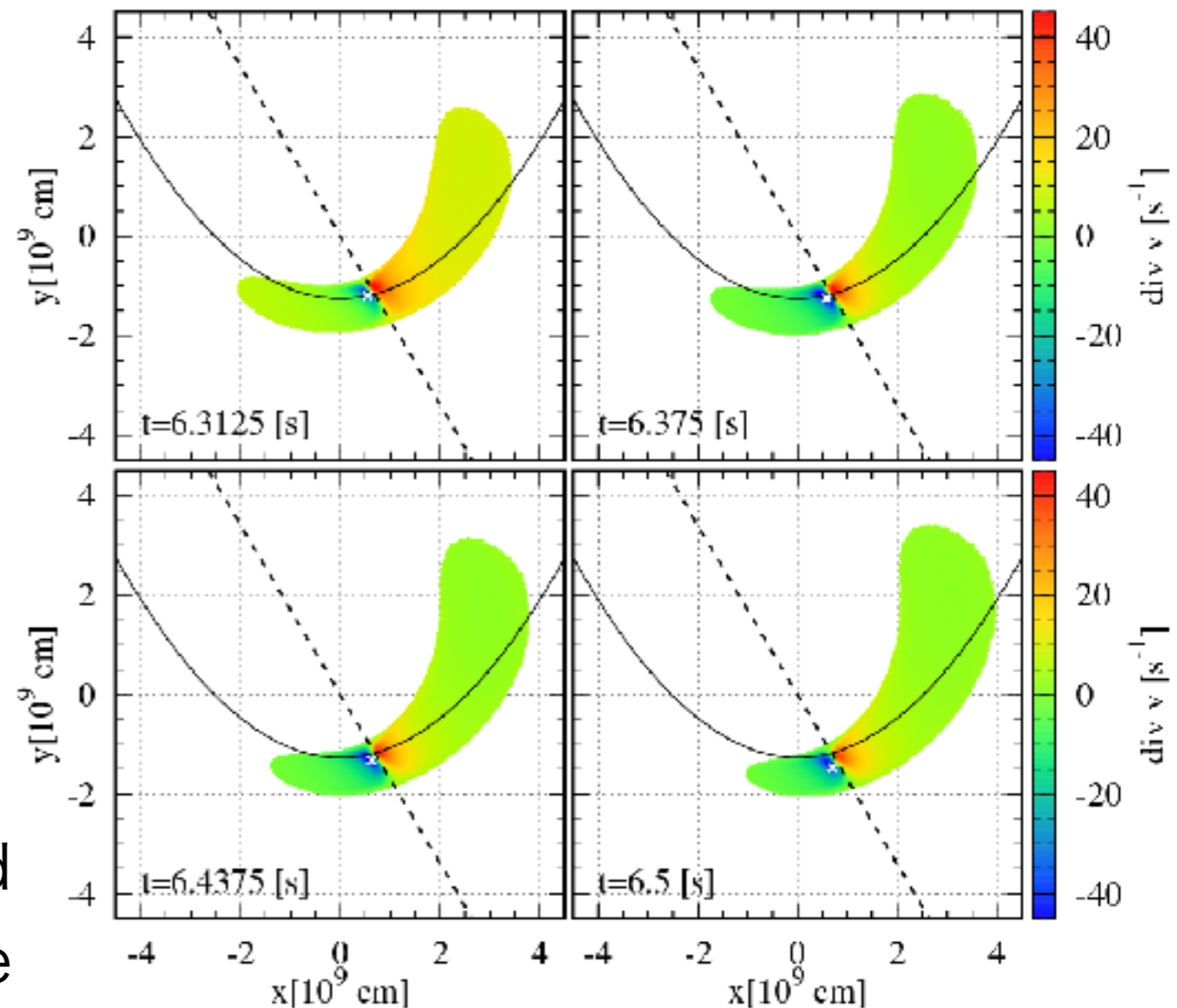
# 3D SPH simulation

- Our SPH code
  - The conventional algorithm, similar to GADGET
  - Using FDPS (Iwasawa, AT+16)
  - Optimization by SIMD(AT+12ab)
- Helmholtz EoS (Timmes, Swesty 2000)
- Oakforest-PACS (OfP) at JCAHPC, Kashiwa
- The number of SPH particles (N) for a WD: 4.7M-300M
- IMBH gravity: Newton gravity



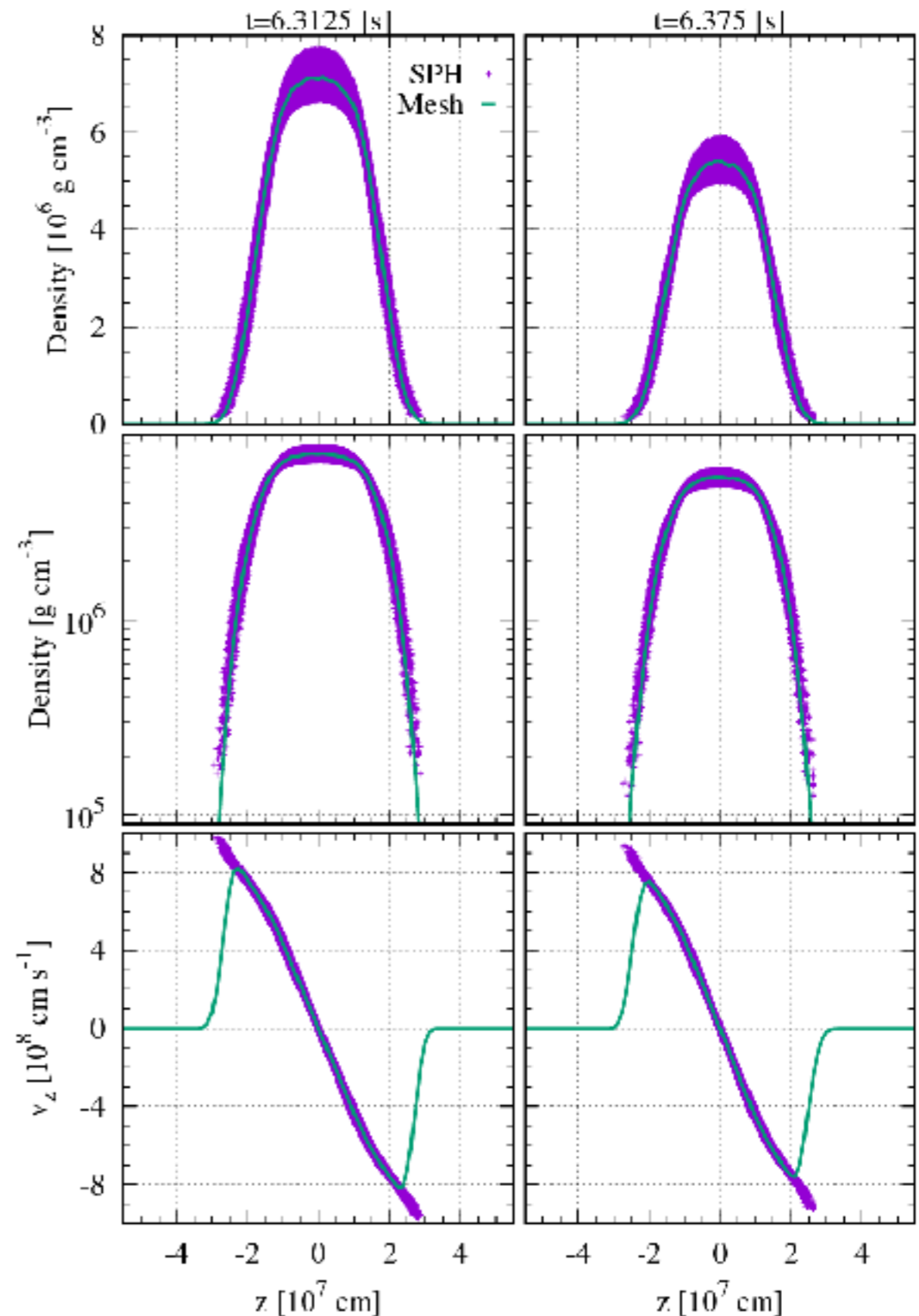
# Extract 1D data from 3D data

- Intend to minimize 3D effects, e.g. tidal effect
- Extract portions just before bouncing back
- Extract a portion with the highest density among the above portions
- Use 3D data of density and  $v_z$  velocity, not temperature



# Comparison of 1D with 3D

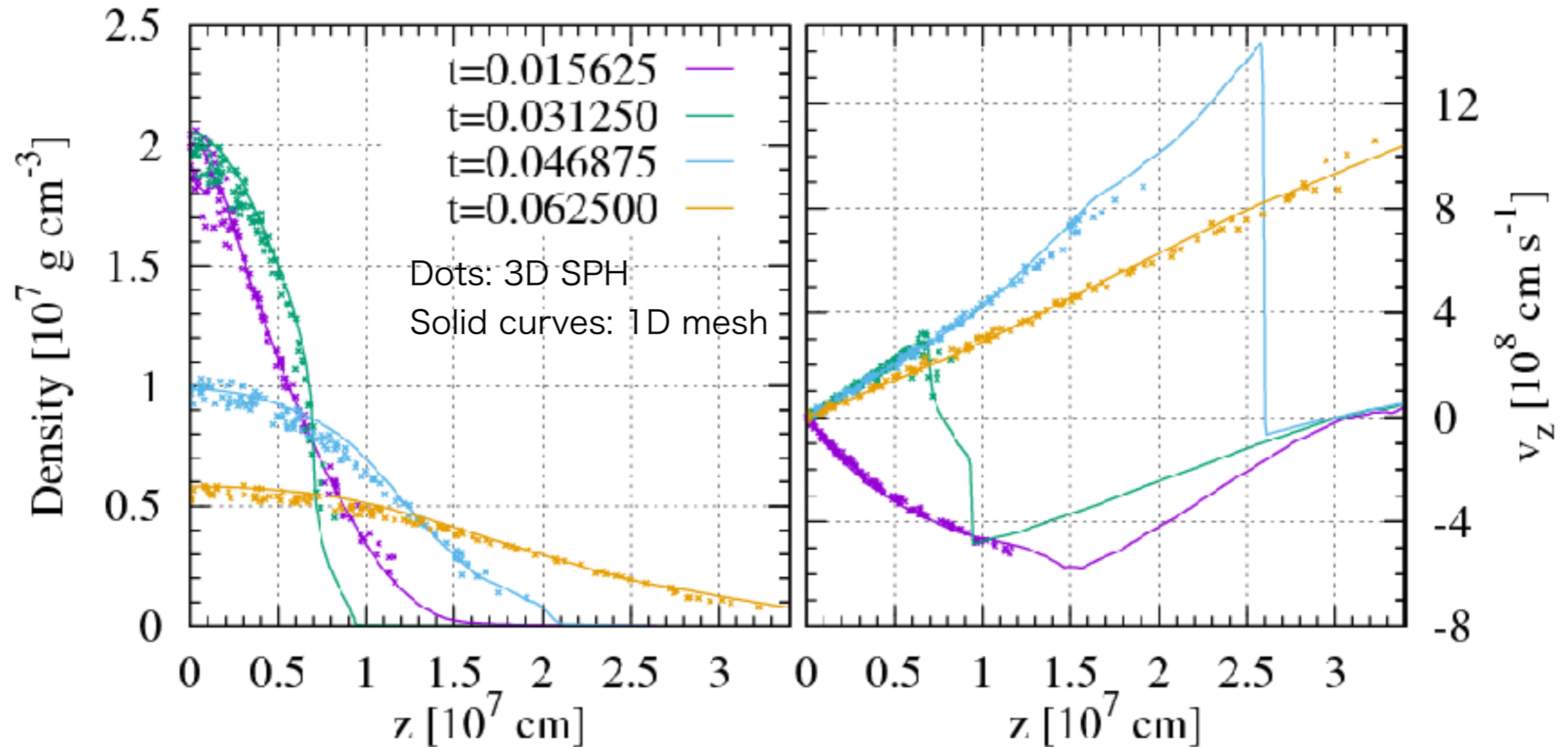
- Density profiles ( $>2 \times 10^5 \text{ g cm}^{-3}$ ) are in good agreement.
  - A shock wave at  $>10^6 \text{ g cm}^{-3}$  is important for the emergence of detonation.
  - Compression increases overall density by a factor of at most 5.
- Velocity profile is underestimated at the edge.
  - Disadvantage for the emergence of detonation



# 1D mesh simulation

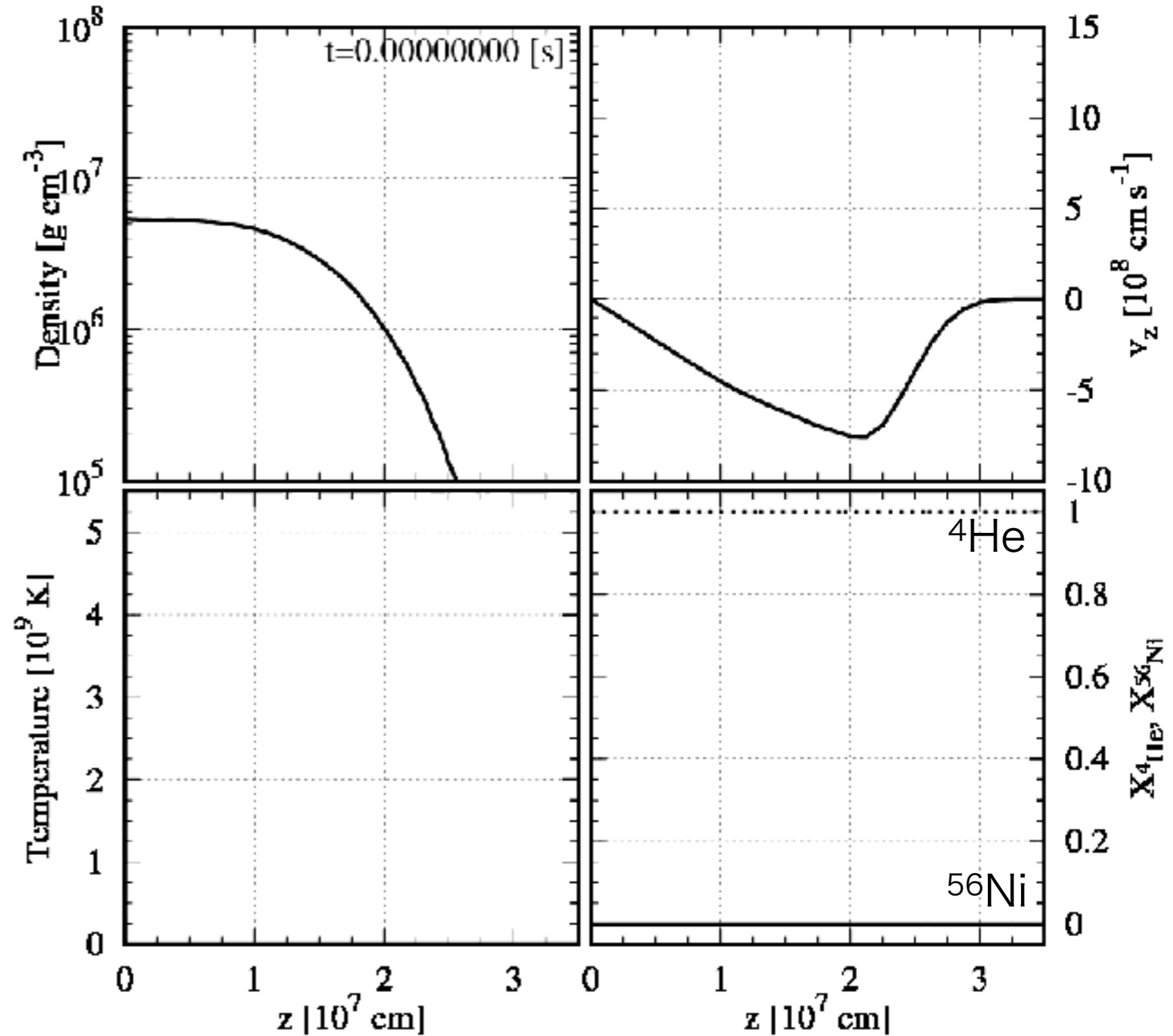
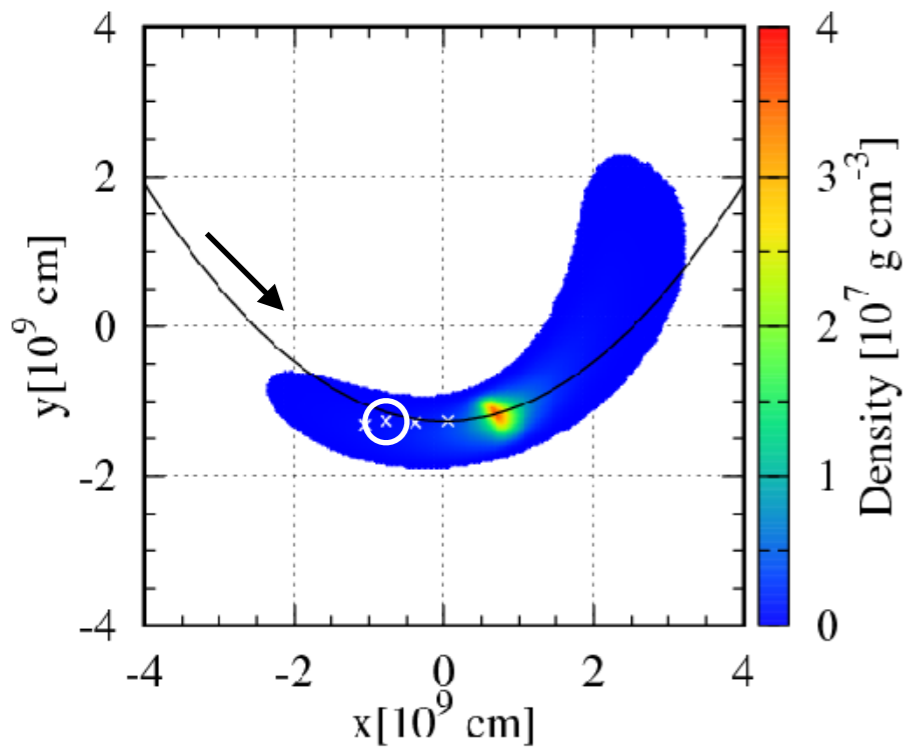
- FLASH code (Fryxell et al. 2000)
  - Equation of state routine “Helmholtz EoS”
  - Nuclear reaction network routine “Aprox13”
  - Neither self gravity nor IMBH gravity
- XC30 at CfCA, NAOJ

# Comparison of 1D with 3D



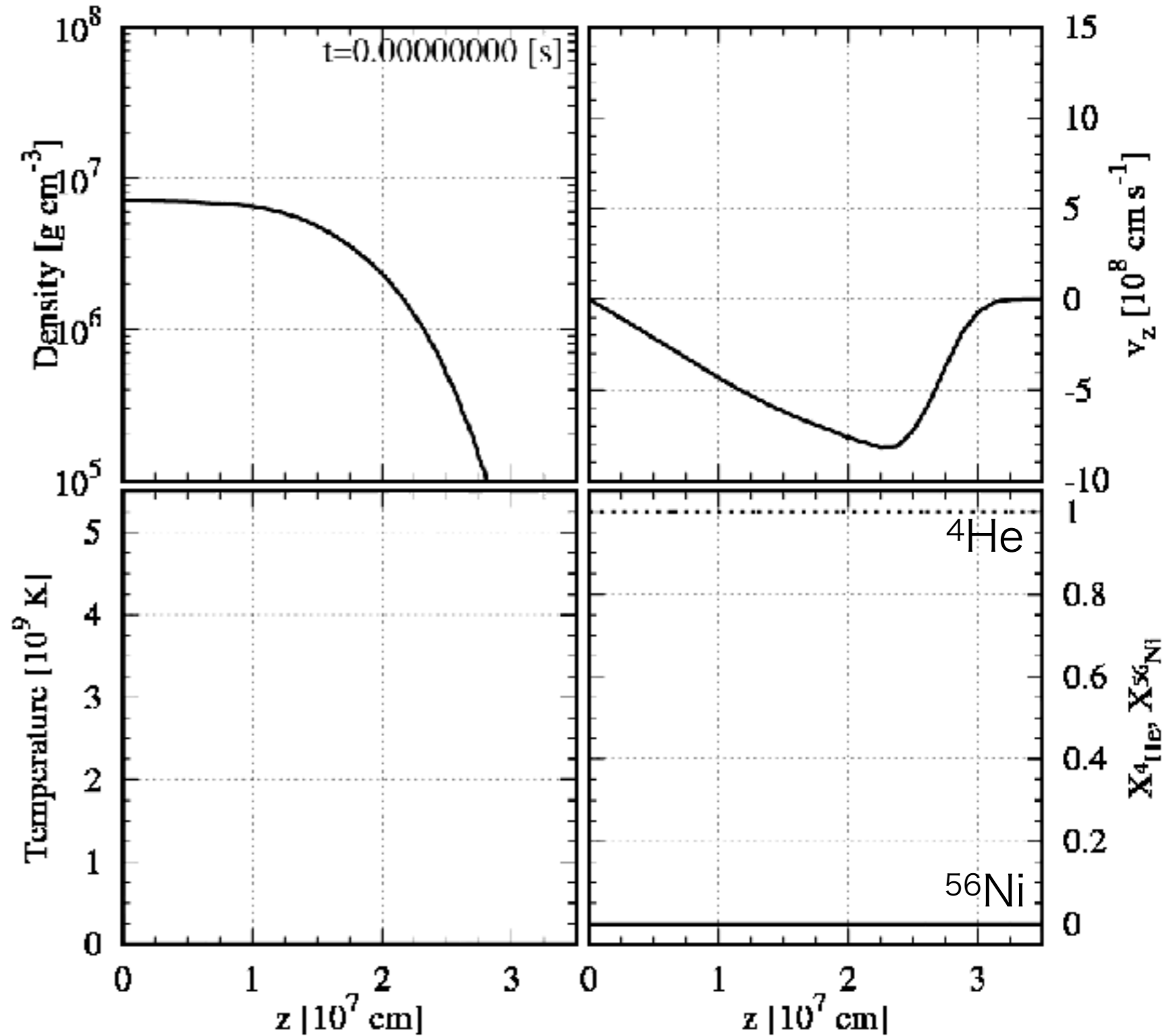
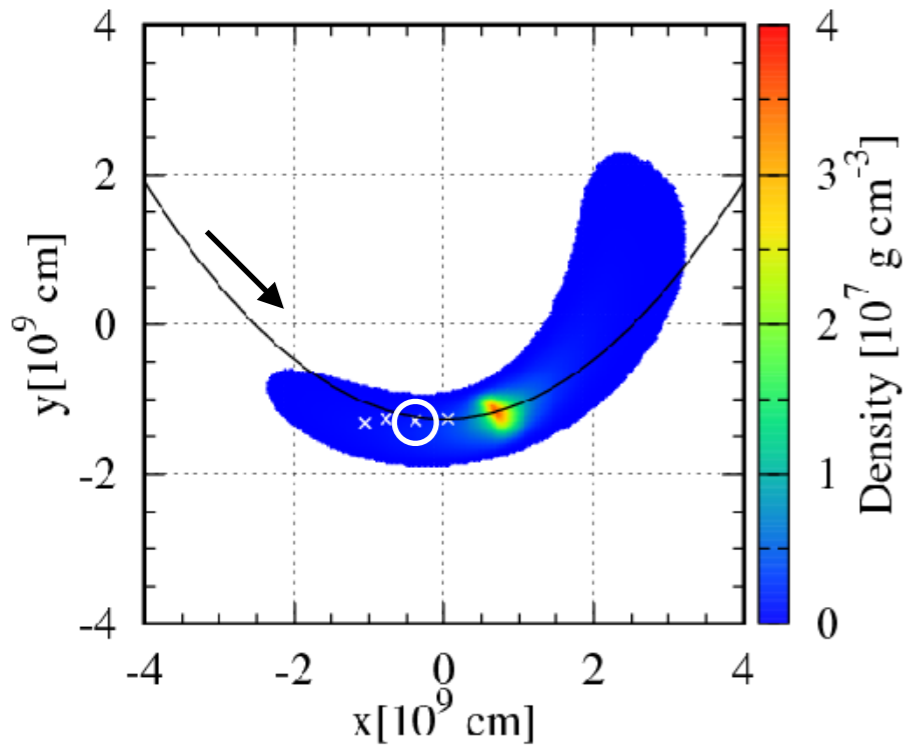
- We follow the record of sampling SPH particles at the extracted portion.
- We perform 1D simulation, turning off nuclear reaction network for this comparison.
- Density and  $v_z$  velocity are in good agreement between 3D and 1D simulations.
- 3D effects are not significant in this phase.

# Failure case of detonation

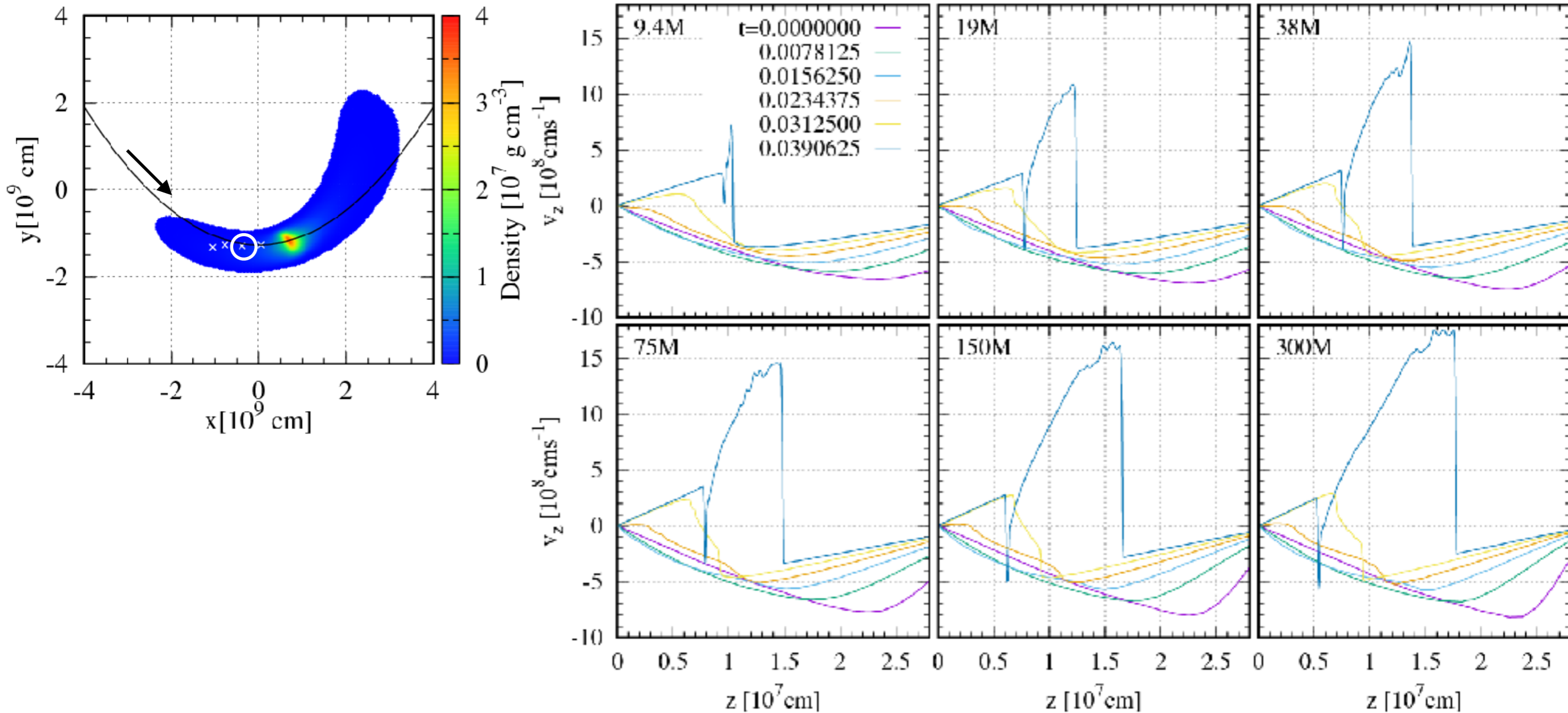




# Success case of detonation

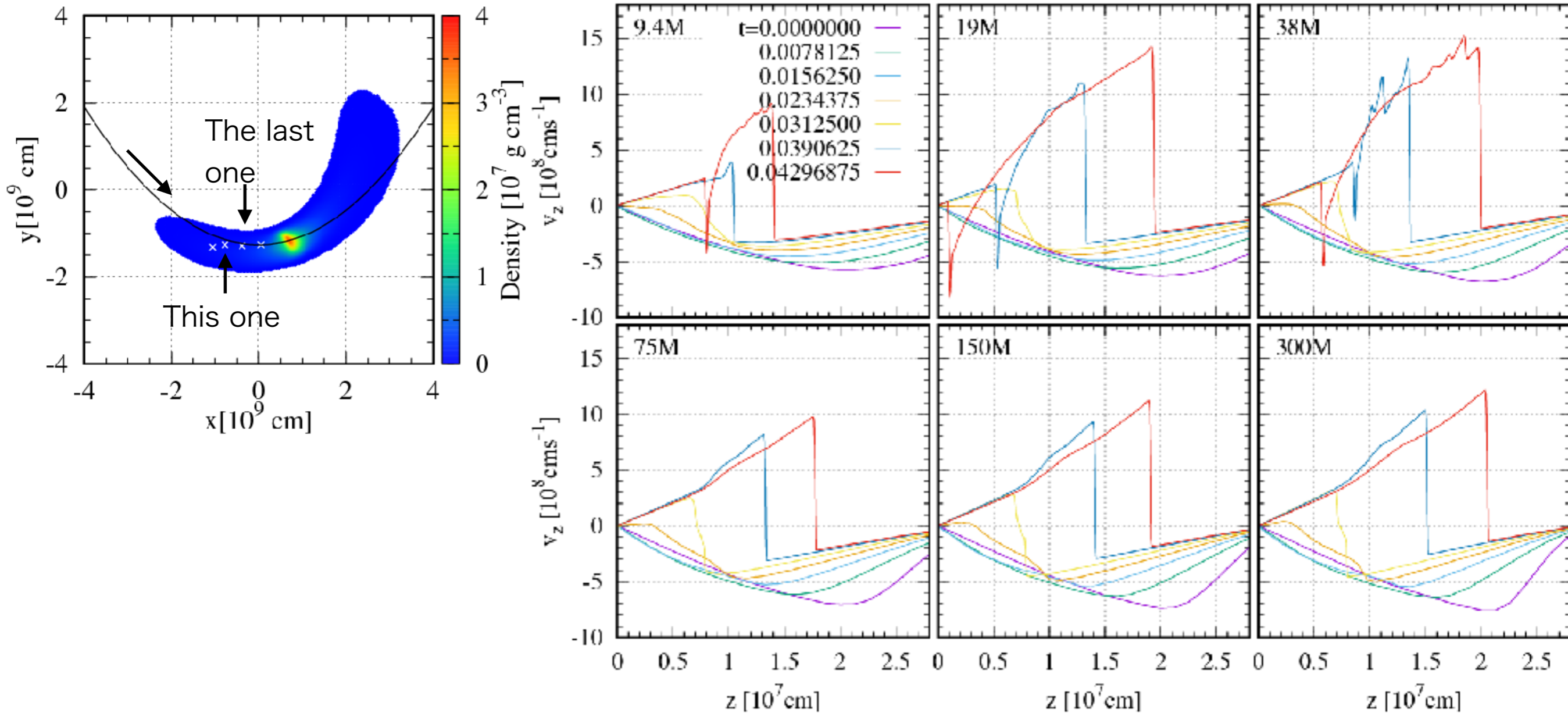


# Convergence check 1



- This is convergence check of 1D results with different  $N$  in 3D SPH.
- This is NOT convergence check of 1D resolution.
- For all the  $N$  cases, detonation emerges.

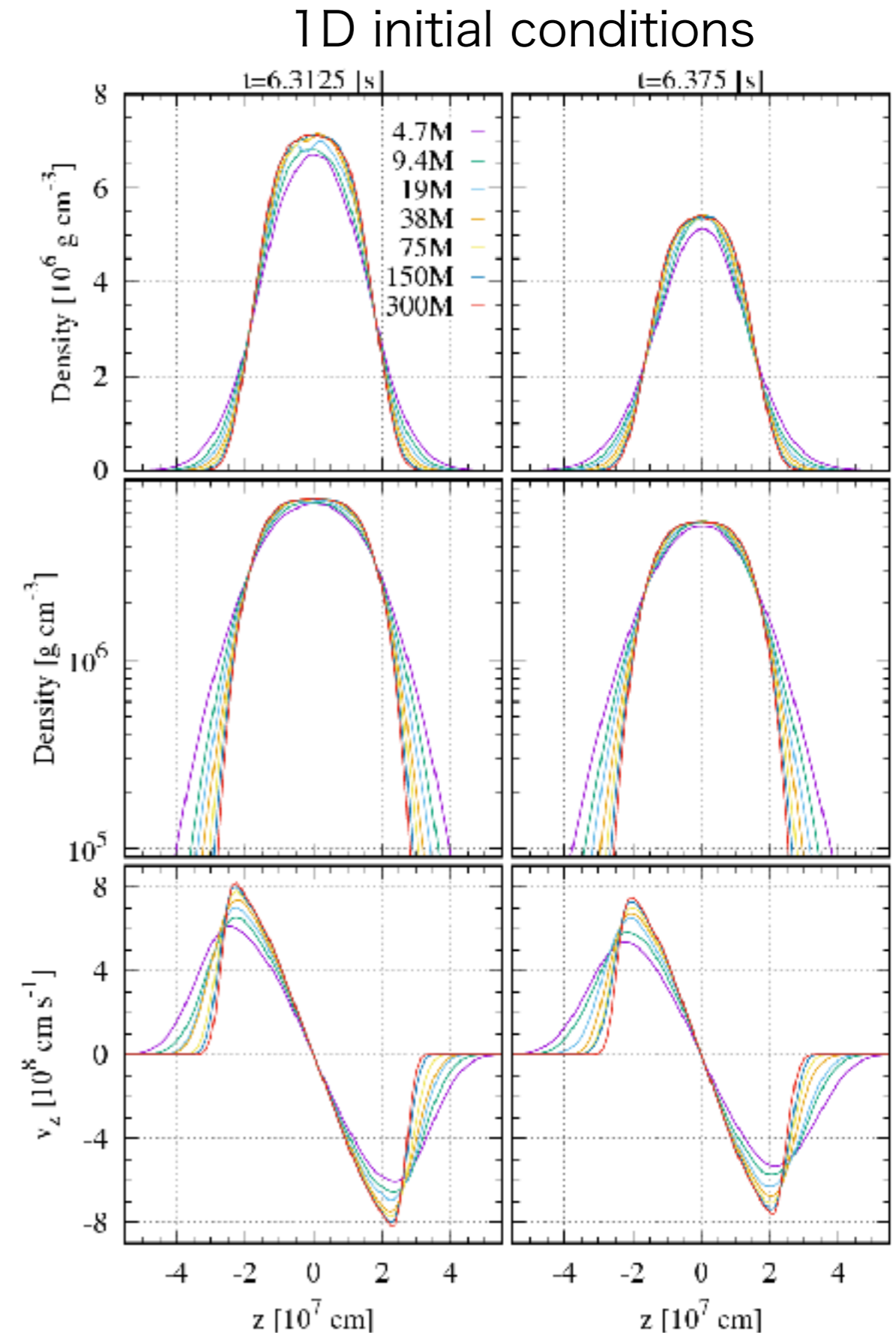
# Convergence check 2



- This is a difference portion from the last slide
- For  $N < 75M$  case, detonation appears.
- For  $N \geq 75M$  cases, detonation wave disappears.
- The results are not converged!

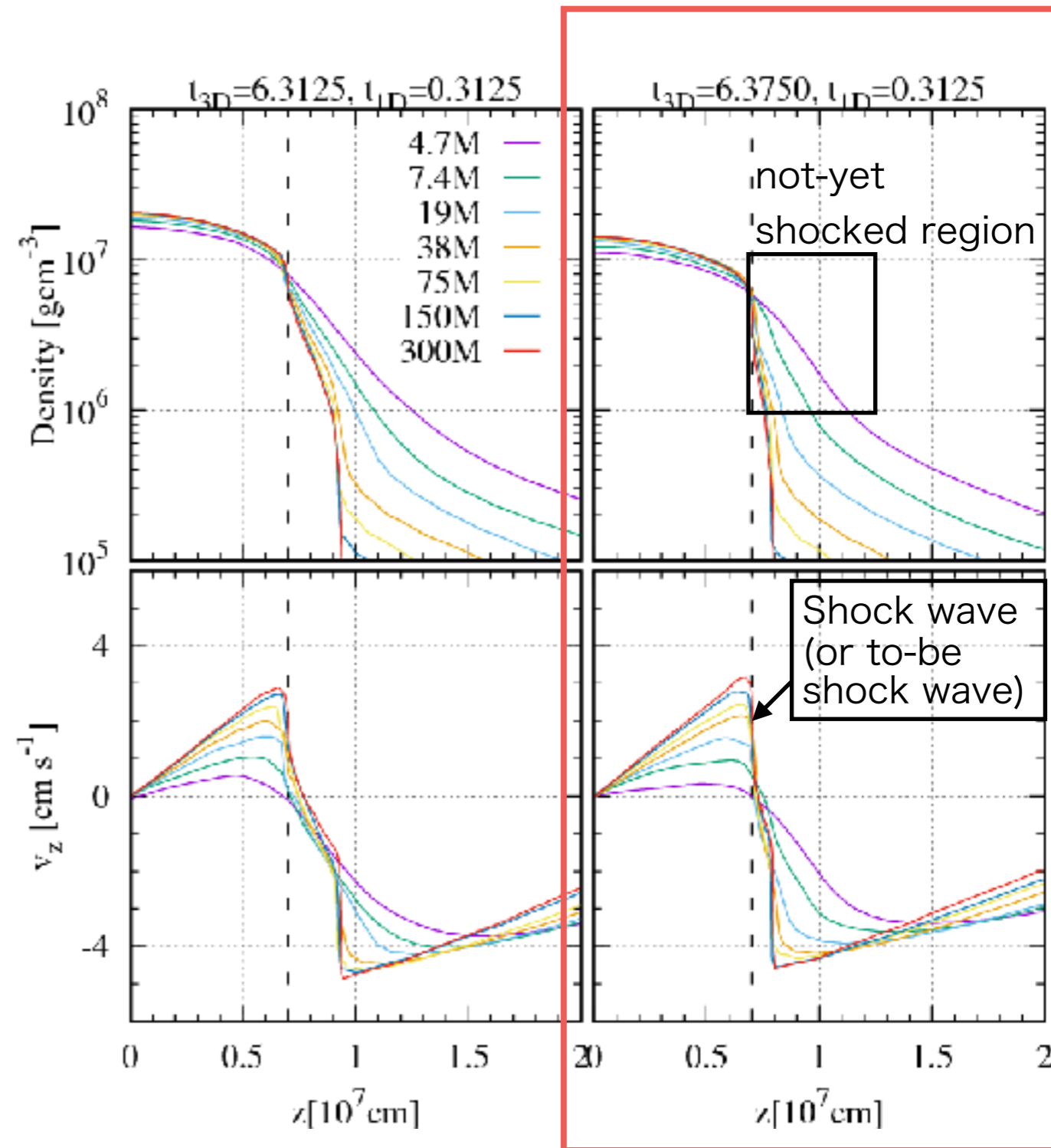
# The reason for the disappearance (1)

- 3D SPH simulation is not converged in  $N < 75M$ , especially at the edge of the WD.
- The density at the edge is overestimated for small  $N$  cases.
- This is because SPH particles have large kernel lengths for small  $N$  cases.



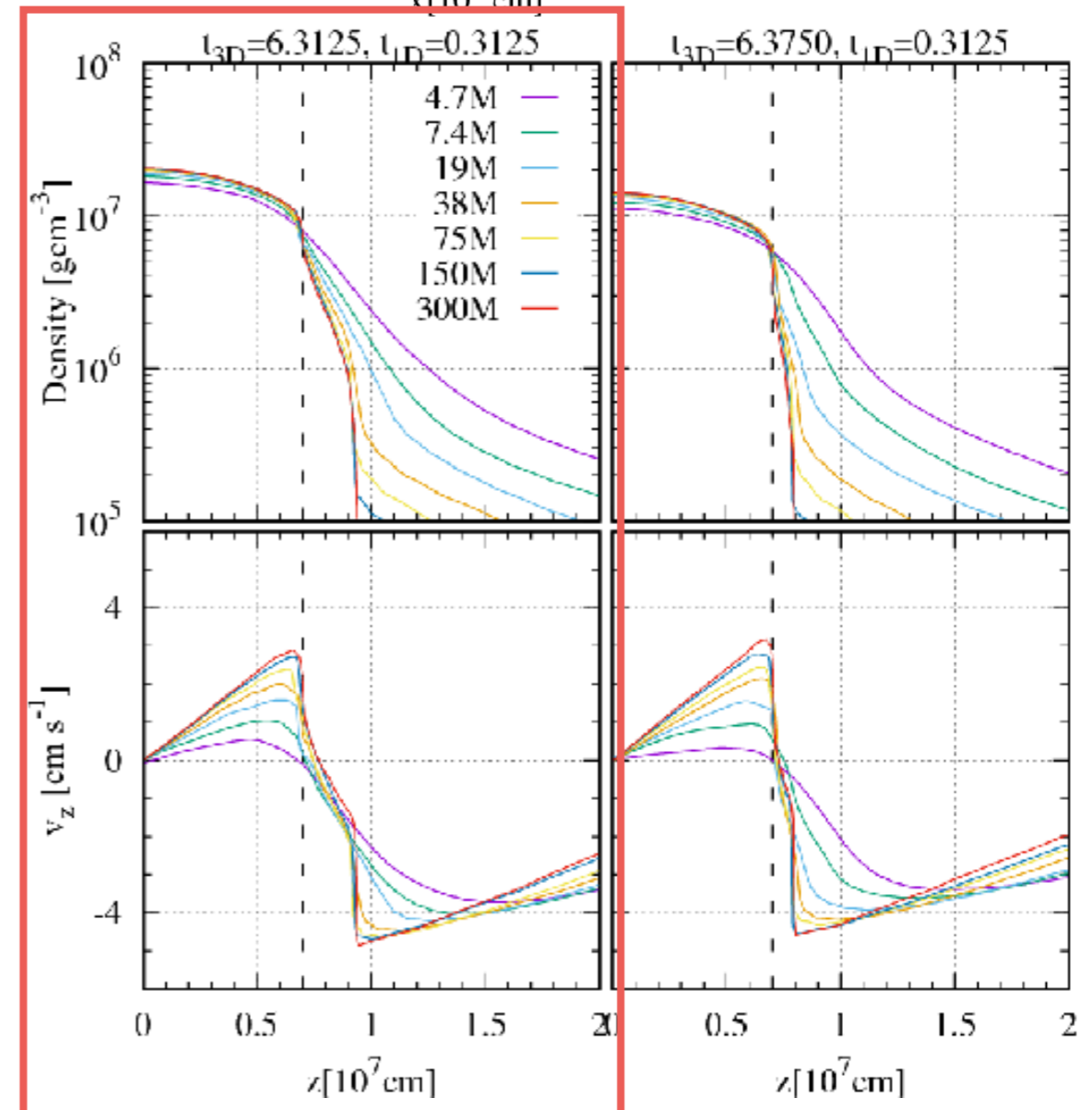
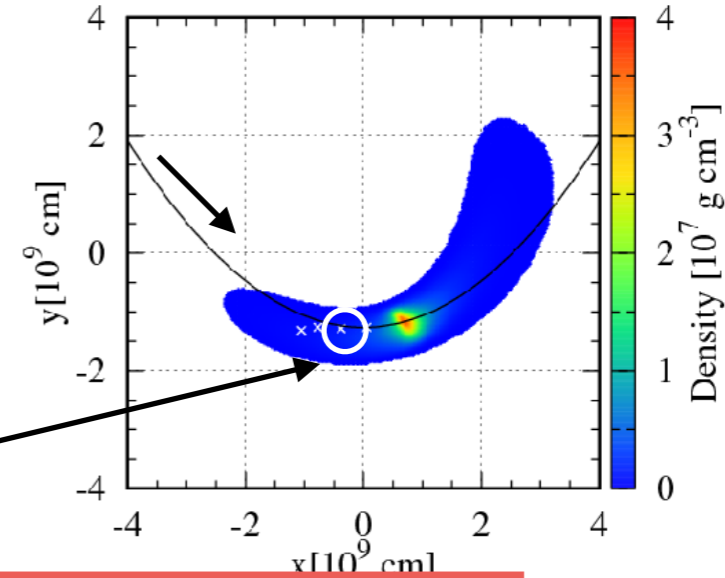
# The reason for the disappearance (2)

- Just before a shock wave emerges, not-yet shocked region has larger density for smaller N cases, if density is  $> 10^6 \text{ gcm}^{-3}$ .
- Condition of initiation of detonation steeply depends on density ( $> 10^6 \text{ gcm}^{-3}$ ) at not-yet shocked regions.
- Detonation wave is easily generated for smaller N cases.



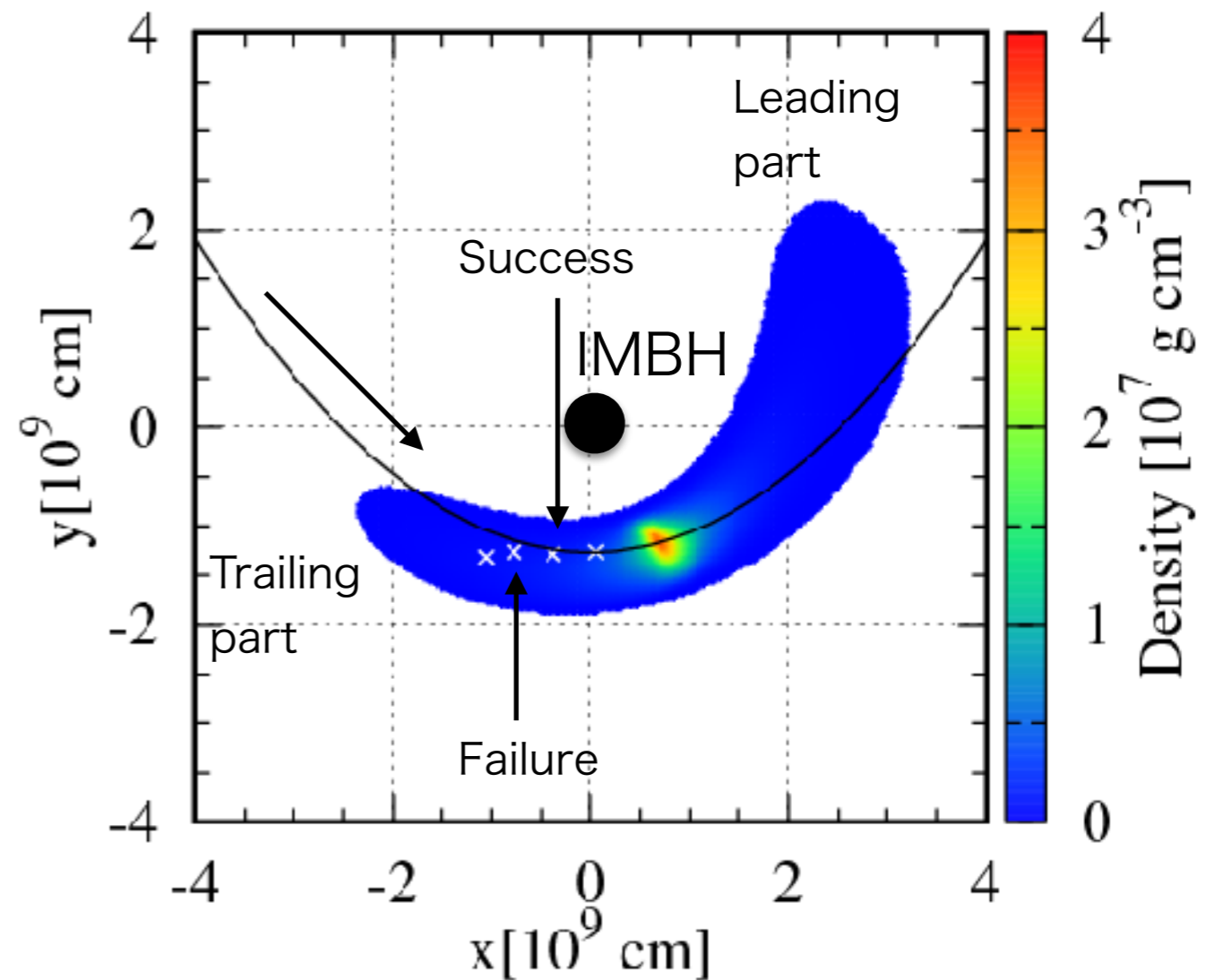
# Is tidal detonation false again ?

- The answer is “No”.
- Detonation wave is still generated at this region even for  $N=300M$ .
- Density and  $v_z$  profiles are converged in the range of  $N=75M - 300M$ .
- Detonation will occur if  $N > 300M$ .
- Tidal detonation is true!

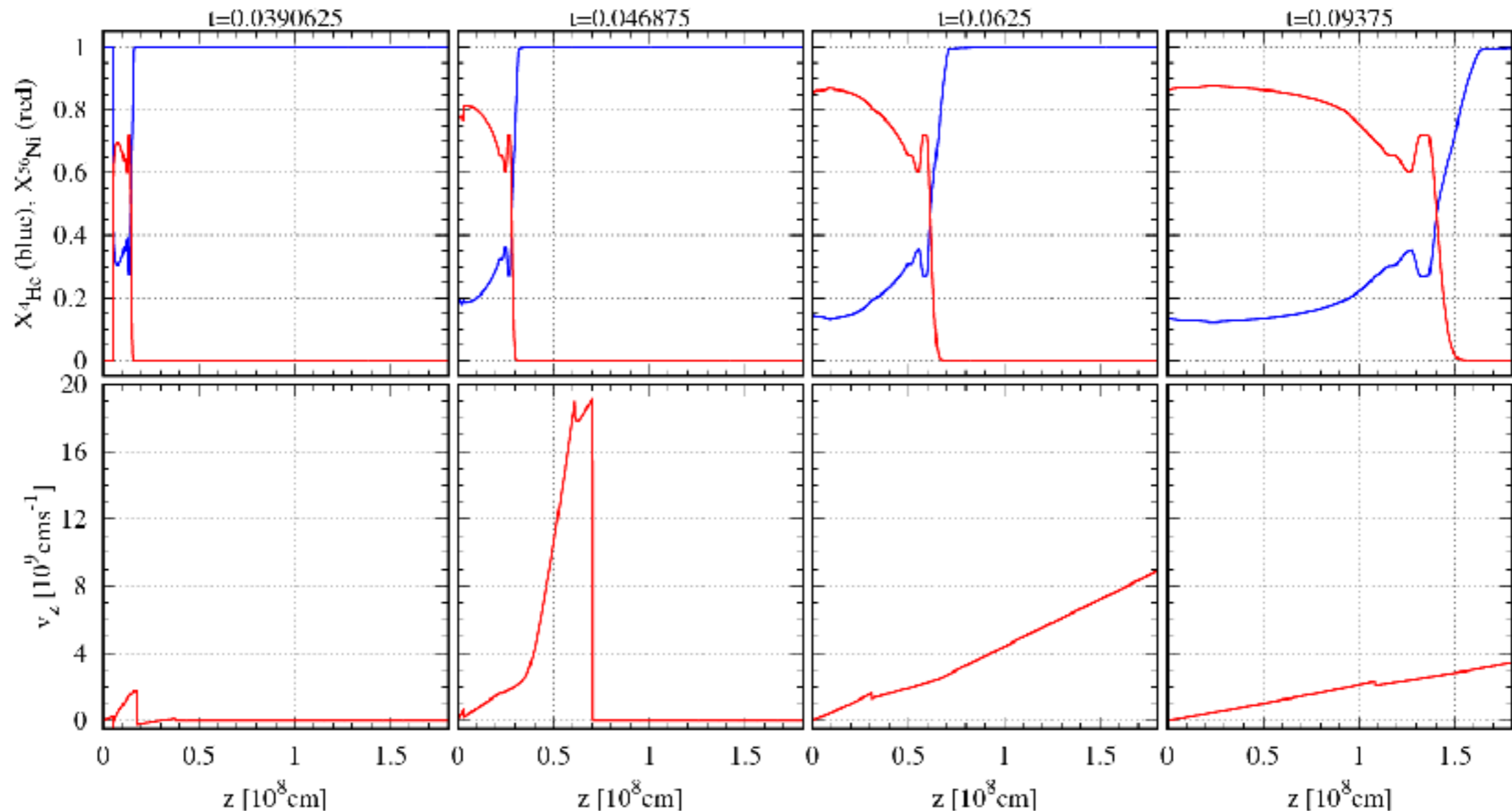


# What makes the two portions different?

- The detonated portion precedes the undetonated portion.
- Generally, a leading part of a WD passes closer to an IMBH than a trailing part.
  - Closer parts are more compressed by the IMBH.
- All the parts preceding the detonated portion could be detonated.
  - The expected mass is  $0.37M_{\odot}$ .



# Nucleosynthesis

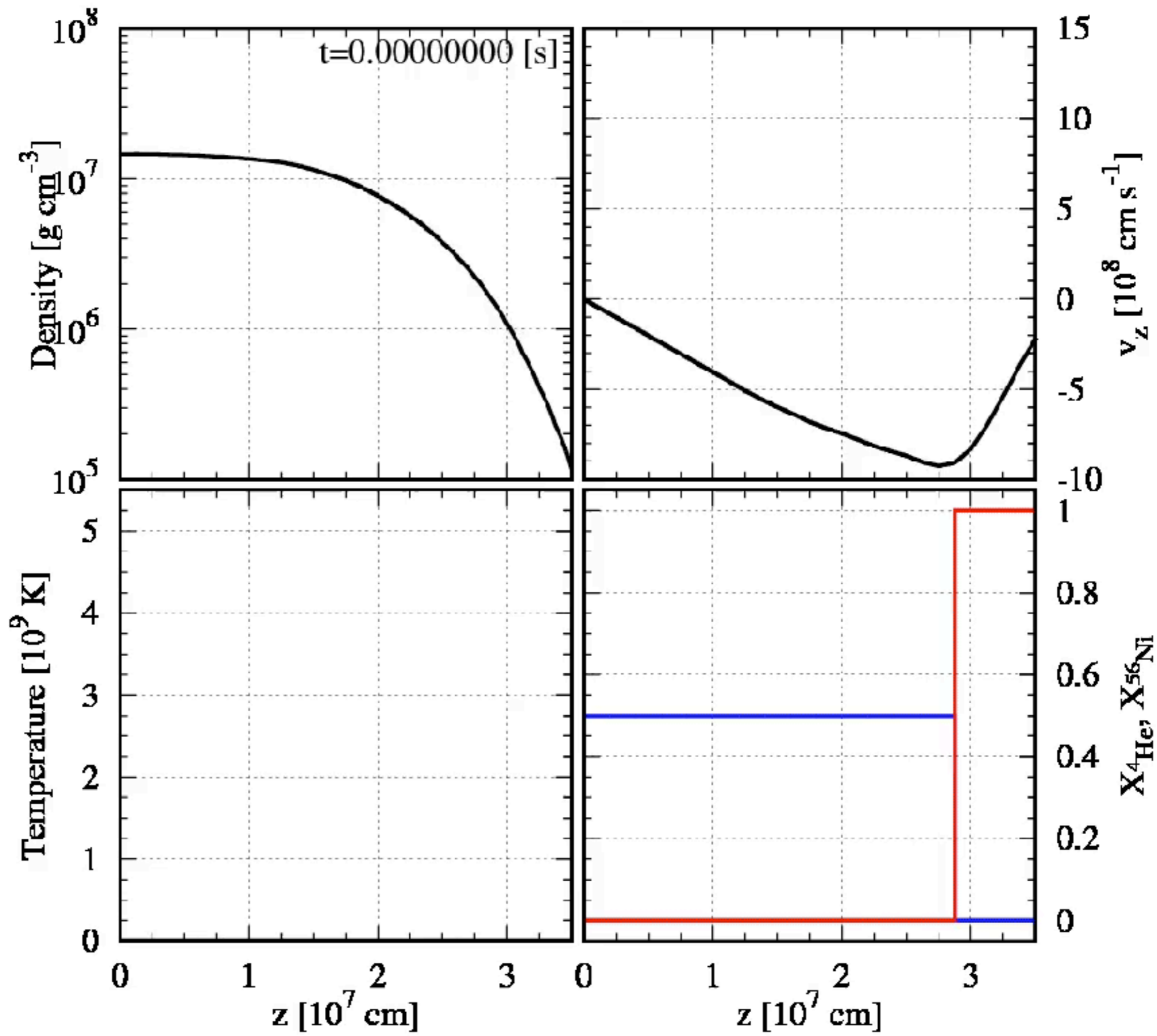


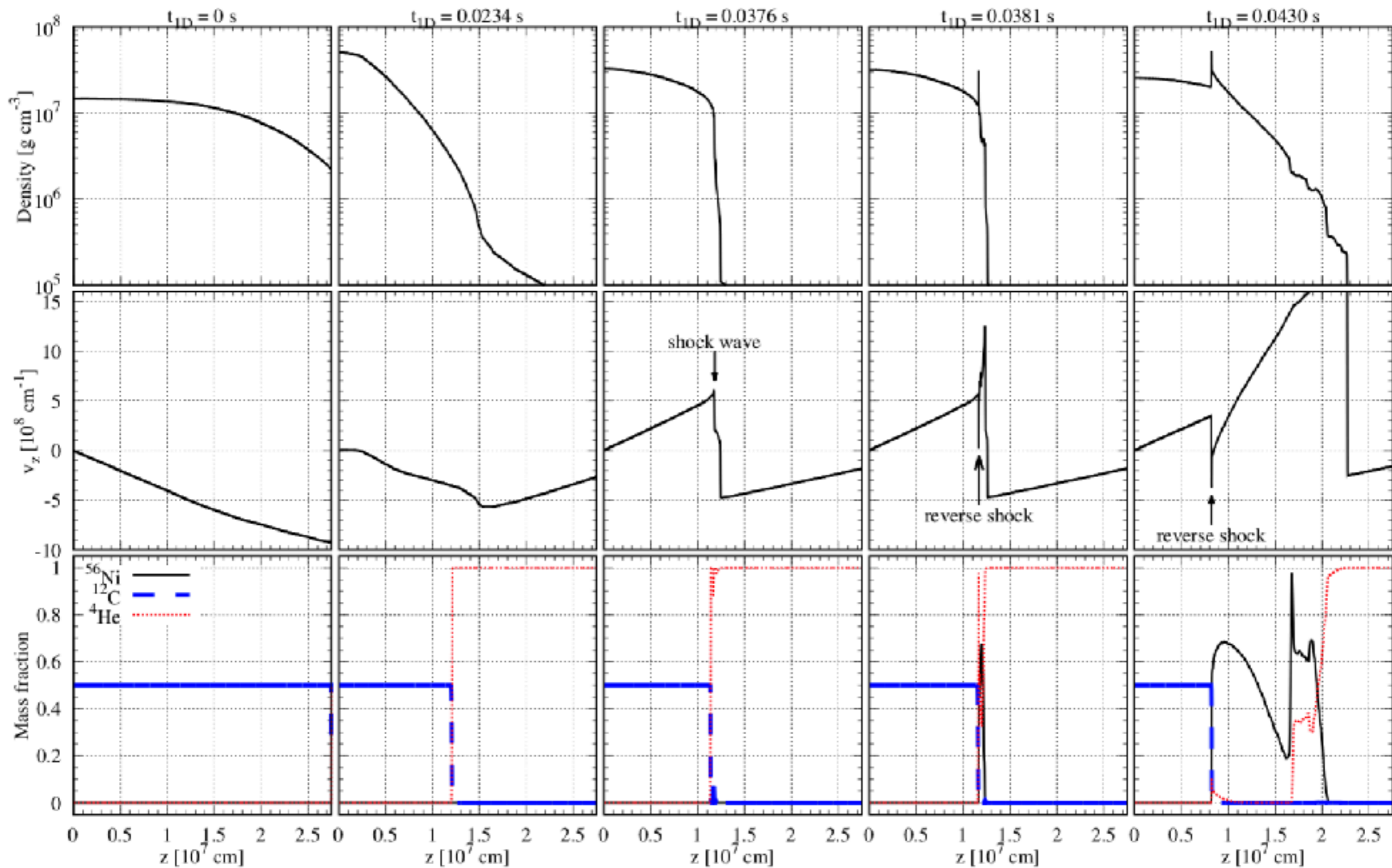
- The detonation wave leaves 20%  ${}^4\text{He}$  and 80%  ${}^{56}\text{Ni}$ .
- The detonated region has high density ( $>10^6$  gcm $^{-3}$ ).
- There are very small amounts of light elements, such as  ${}^{28}\text{Si}$ ,  ${}^{32}\text{S}$ ,  ${}^{36}\text{Ar}$ ,  ${}^{40}\text{Ca}$ , and  ${}^{44}\text{Ti}$ .
- This WD TDE cannot be observed as Ca-rich transients, despite of the expectation of Sell et al. (2015), unfortunately.

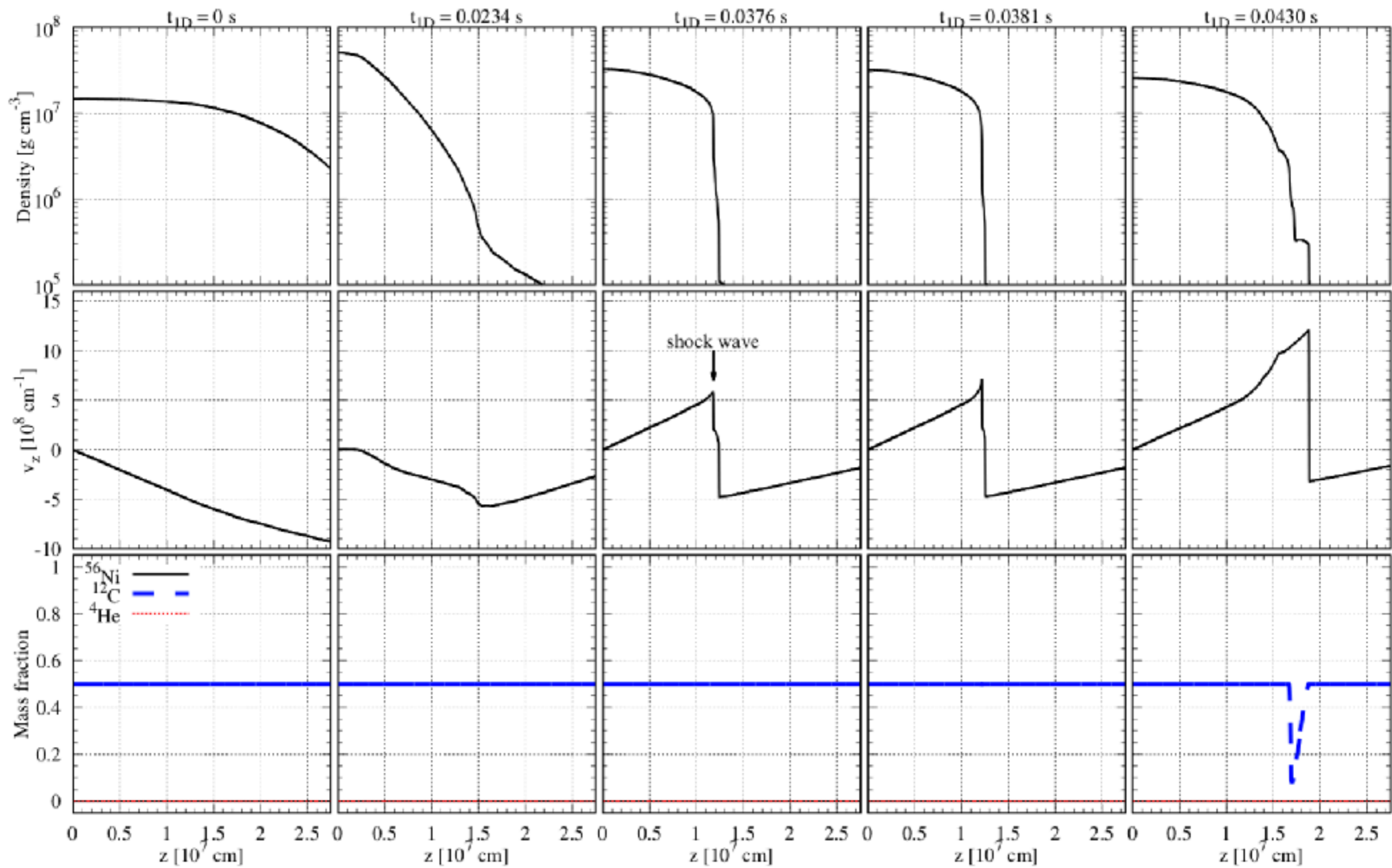


# Tidal double detonation

- The explosion mechanism is as follows.
  - A WD with a CO core and a He shell is tidally disrupted.
  - A shock wave generated in the He shell triggers a He detonation wave.
  - The He detonation wave invades into the CO core.
  - A CO detonation wave occurs.
- We name this explosion mechanism after the double detonation scenario in the context of type Ia supernovae.







# Summary

- We study tidal detonation of a WD by an IMBH.
- We should be careful of spurious heating in low-resolution SPH simulations.
- We show the tidal detonation can occur true in high-resolution numerical simulations.
- We suggest tidal double detonation of a WD with a CO core and He shell.
- In future, we will devise a method to follow nucleosynthesis of tidal detonation easily for pseudo-observation of WD TDEs by radiative transfer calculation.